



Tracko

Ad-hoc Mobile 3D Tracking Using Bluetooth Low Energy and Inaudible Signals for Cross-Device Interaction

Haojian Jin¹

Christian Holz^{2,3}

Kasper Hornbæk³

¹Yahoo Labs

²Microsoft Research

³University of Copenhagen

Tracko solves an increasing
need for **mobile infrastructure**



Apple Continuity

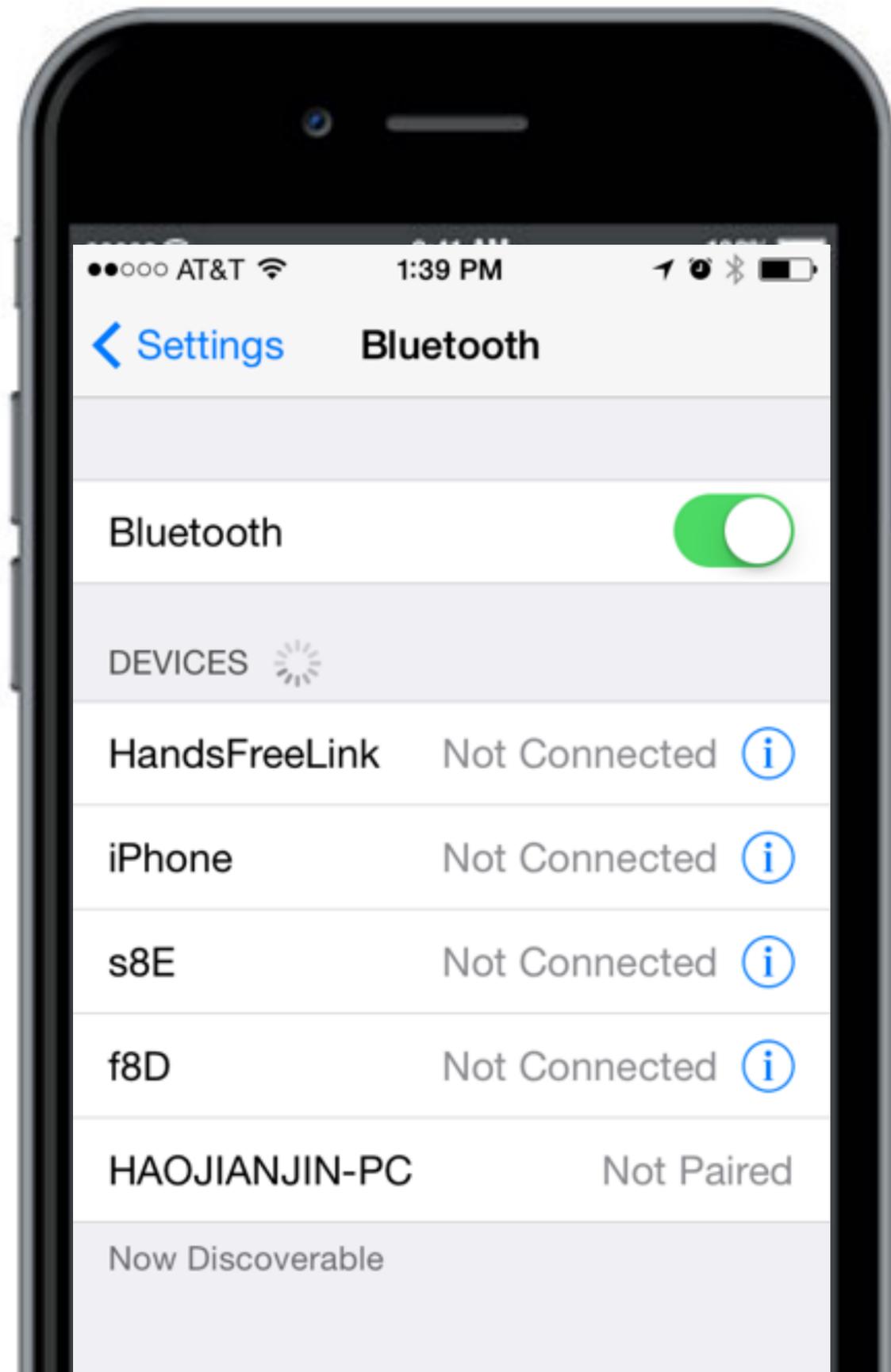


Samsung Flow



Microsoft Continuum

how do these devices **see each other?**



detect only the **presence**
of surrounding devices

but to track their **actual locations...**

Optitrack



Tracko

ad-hoc **mobile** device to device 3D tracking system

average 3D tracking accuracy of 11.7 cm within 1m

Tracko fuses 3 signal types on commodity devices

1. bluetooth low energy
2. inaudible stereo signals
3. inertial motion

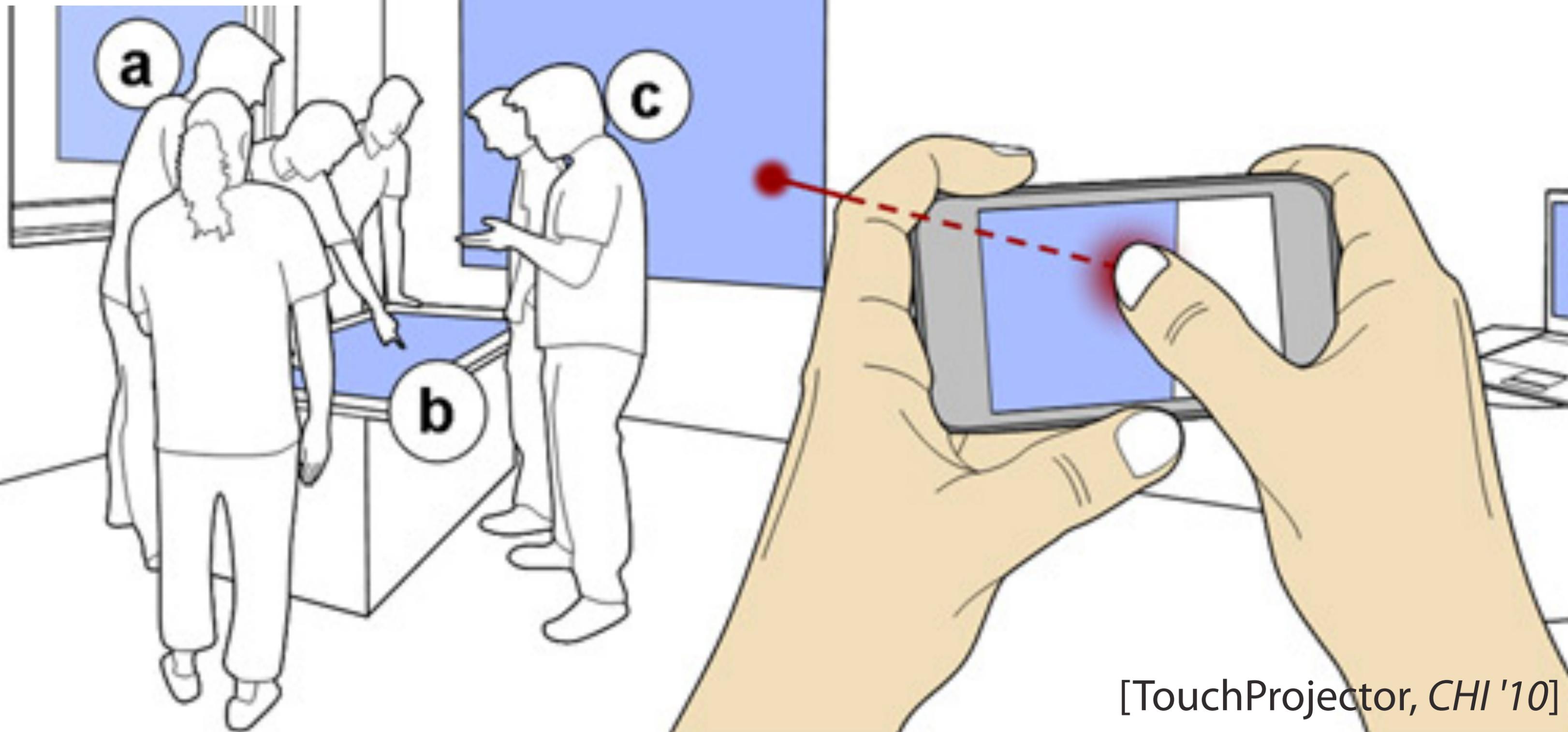
Tracko: mobile 3D tracking



related work

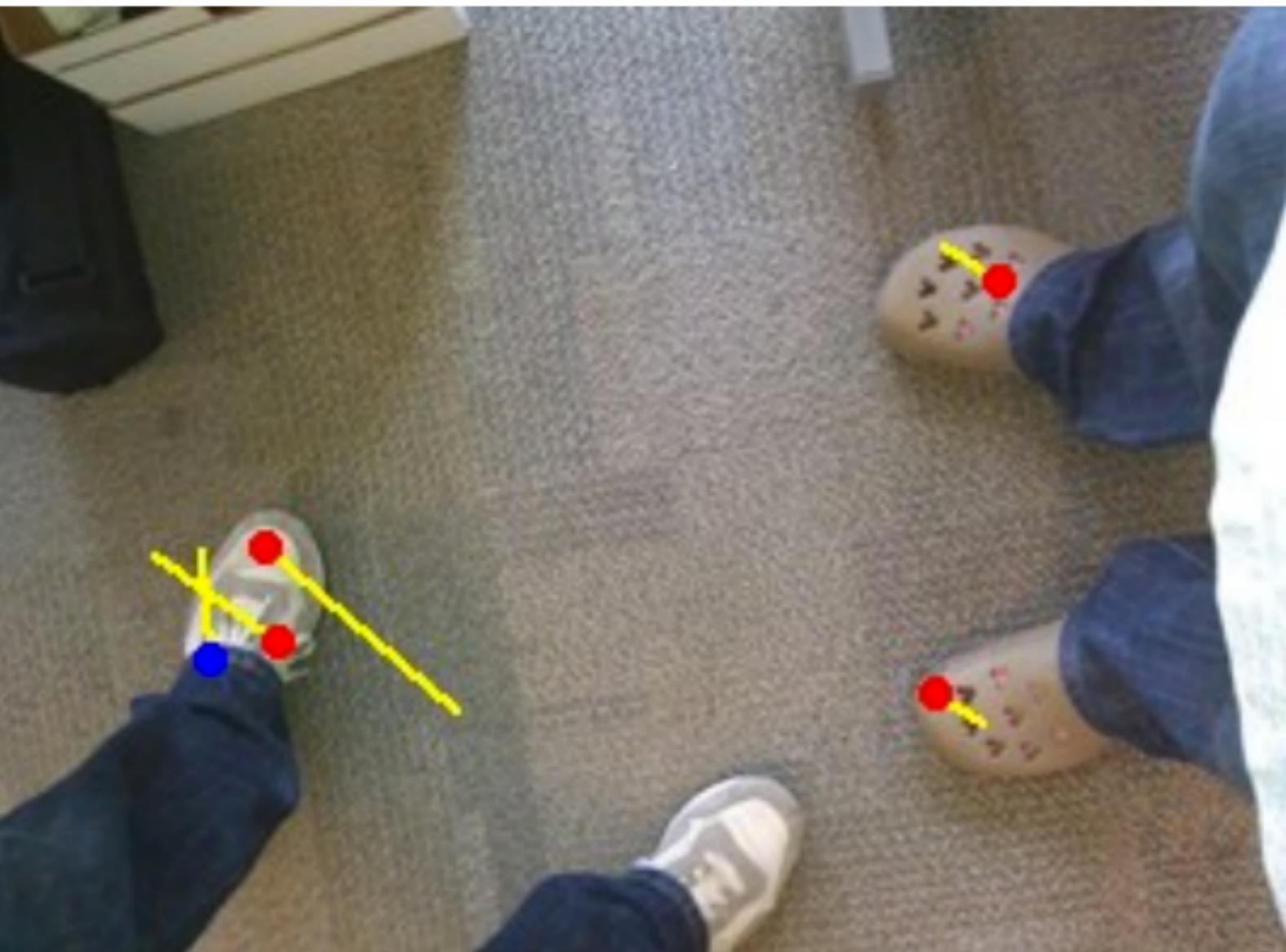
tracking systems using video, radio, audio

camera-based



[TouchProjector, CHI '10]

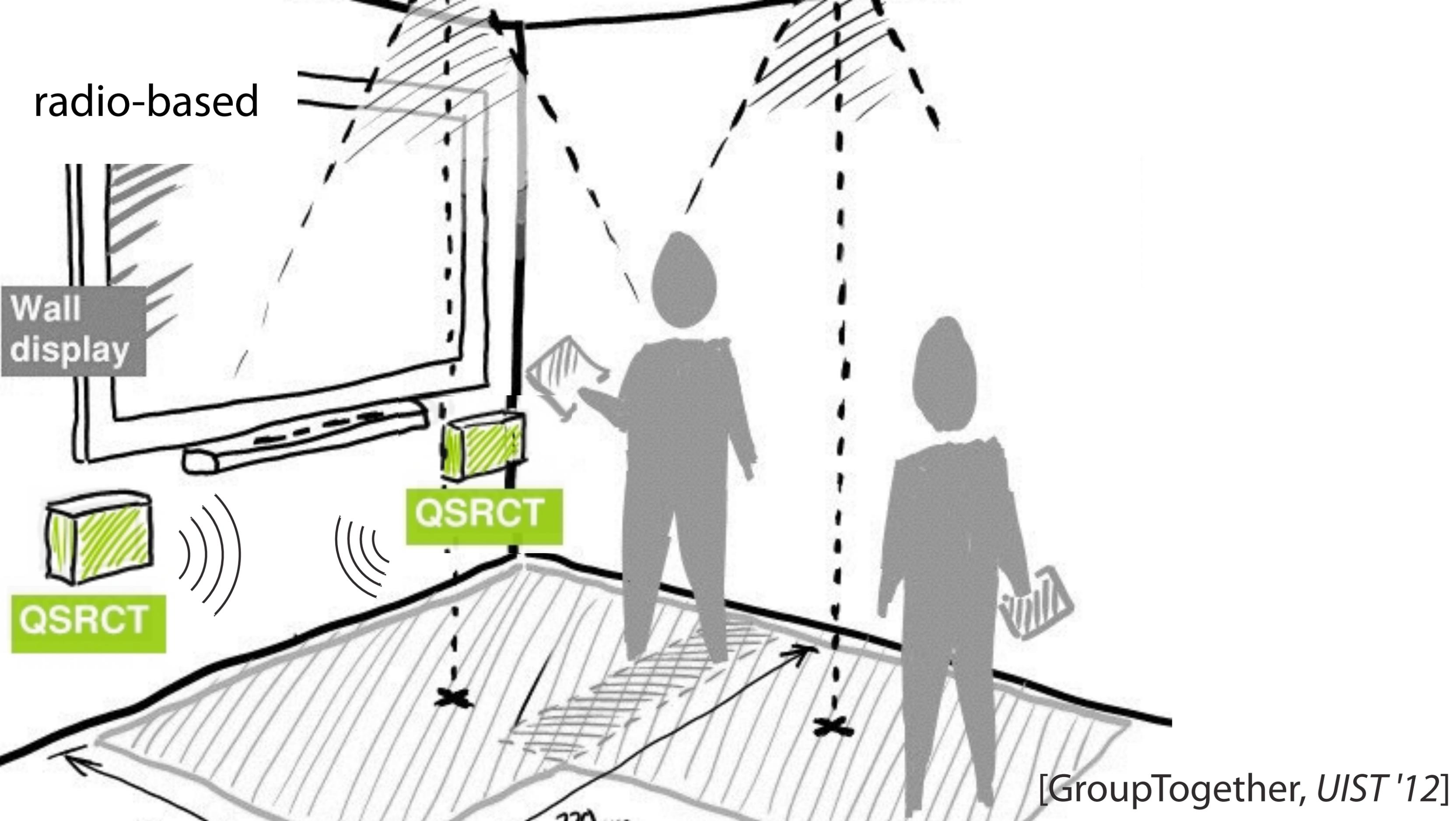
camera-based



[Orienteer, CHI '12]

radio-based

radio-based



radio-based

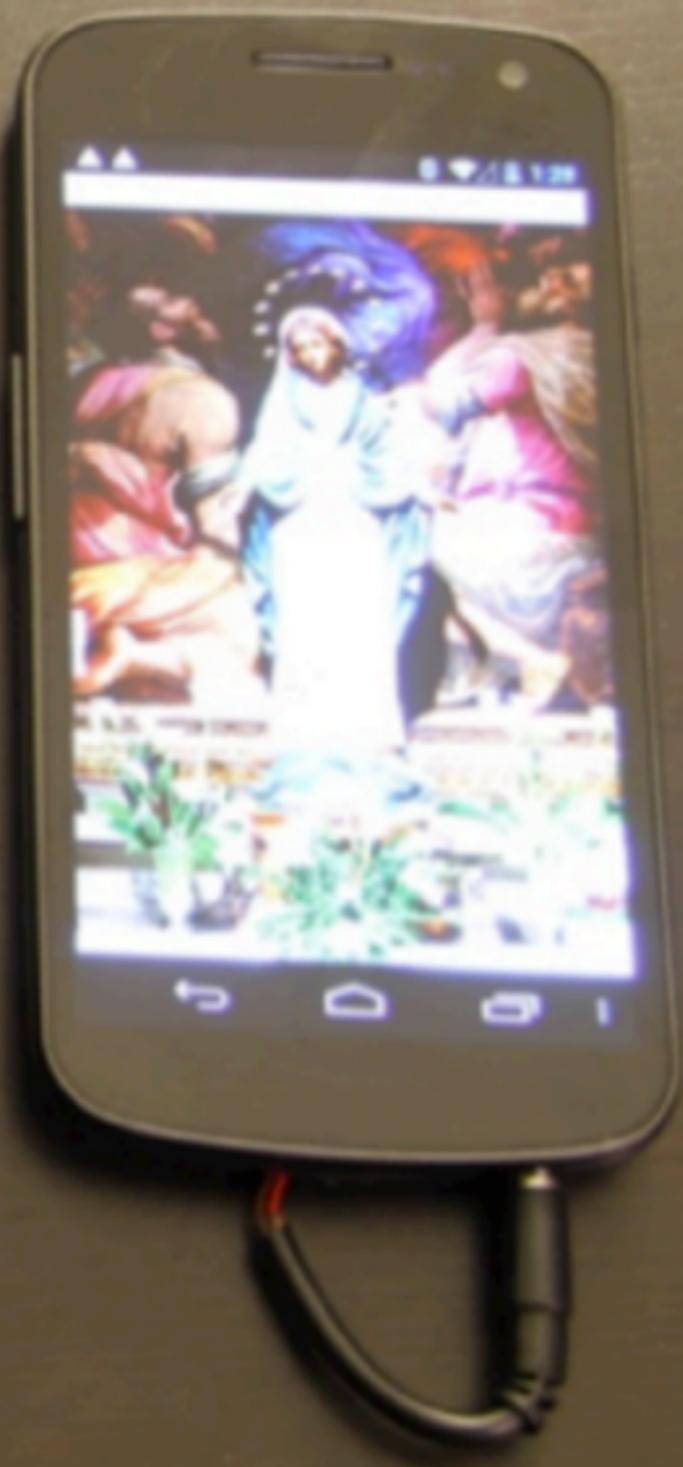


Bluetooth nodes

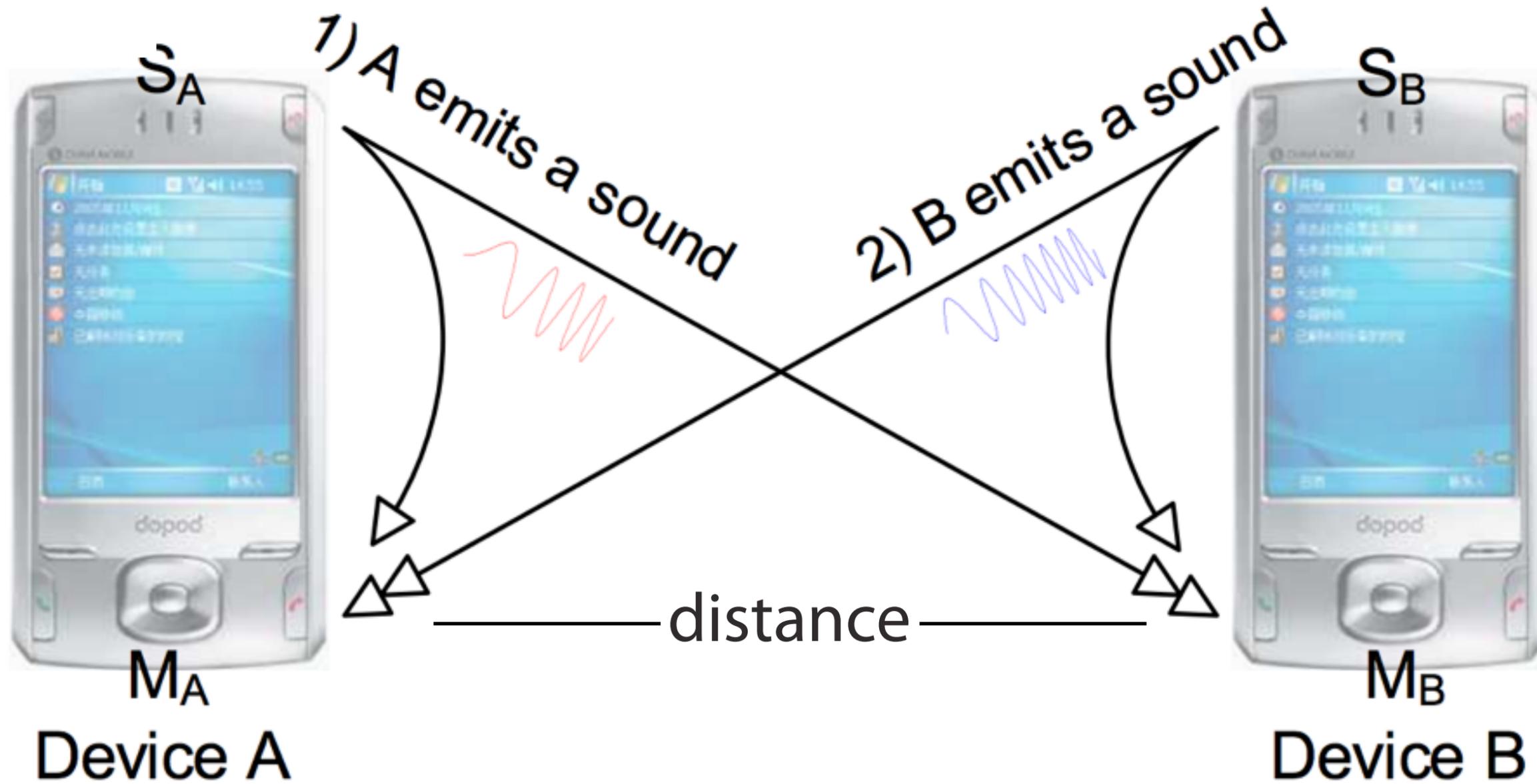


audio-based

audio-based



audio-based



audio-based

“On the **Feasibility** of
Real-Time Phone-to-Phone
3D Localization”

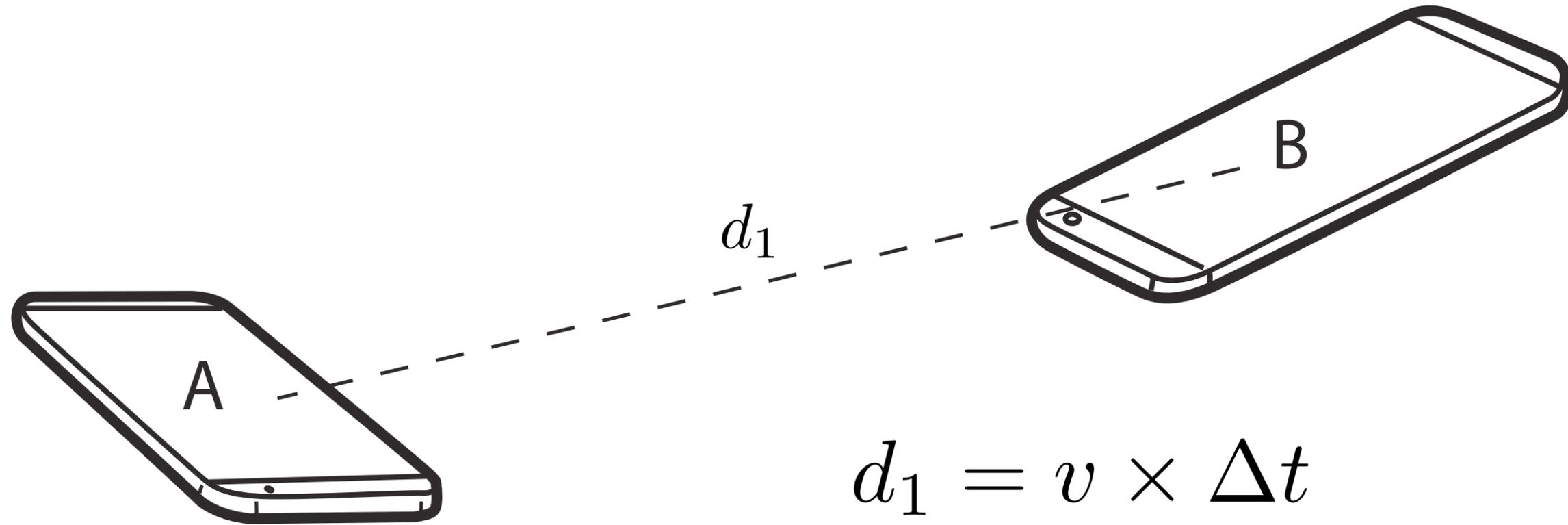
geometric model
for **static** devices



[Qiu et al., *Sensys* '11]

background

estimating distances
from exchanged audio signals

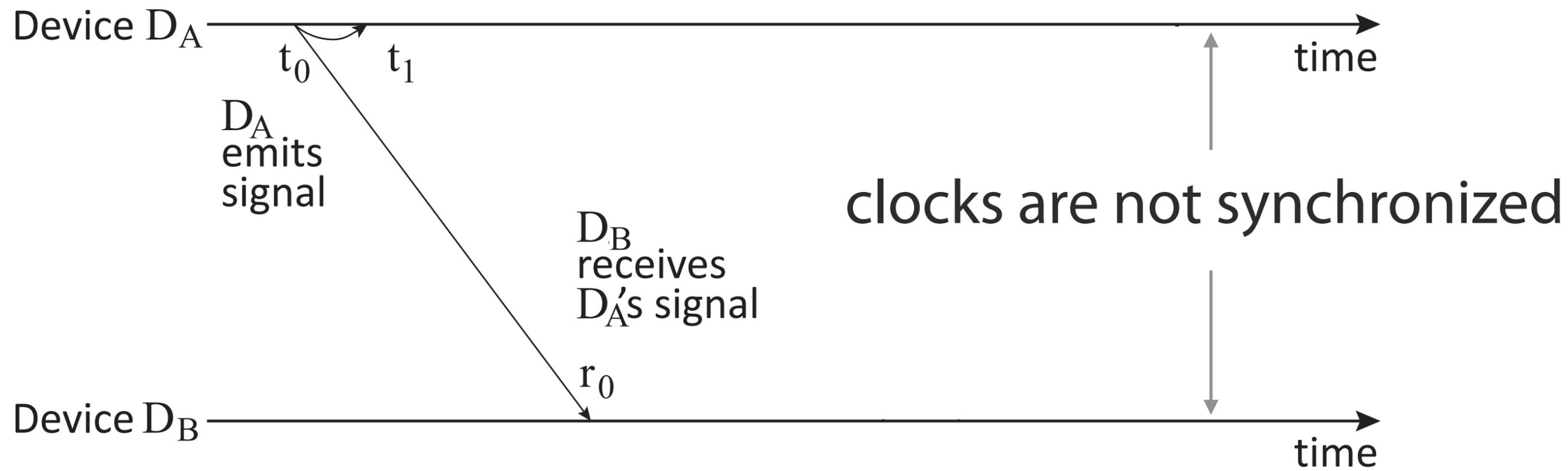


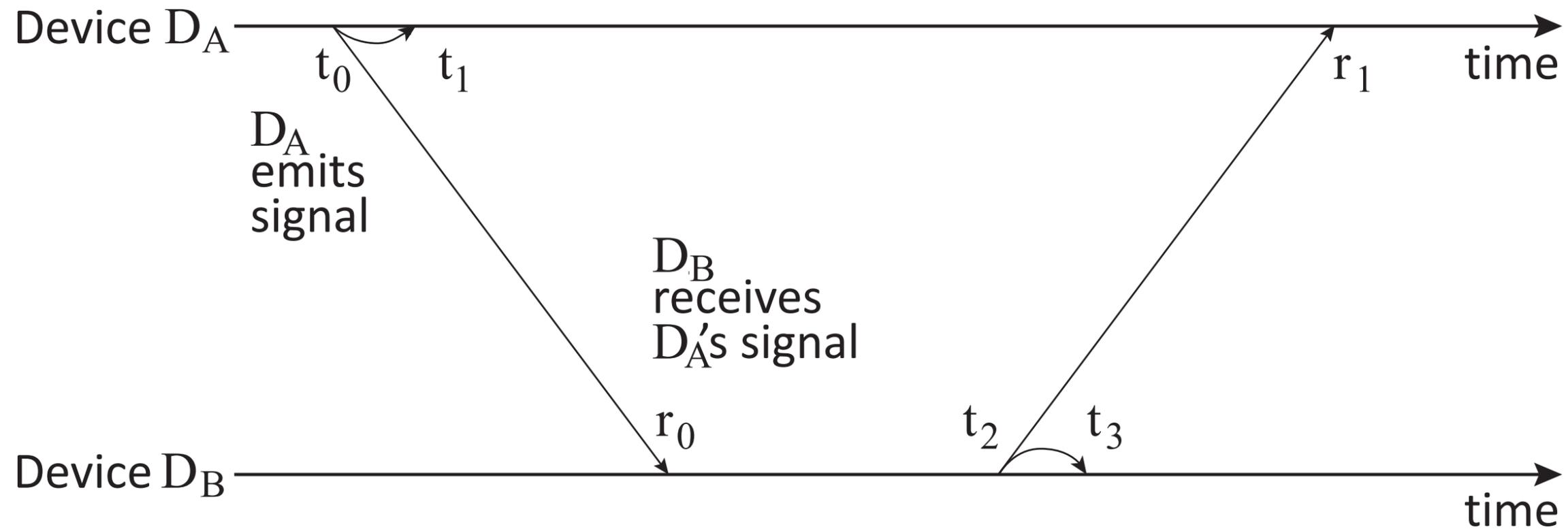
$$d_1 = v \times \Delta t$$

v is the **constant** speed of sound.

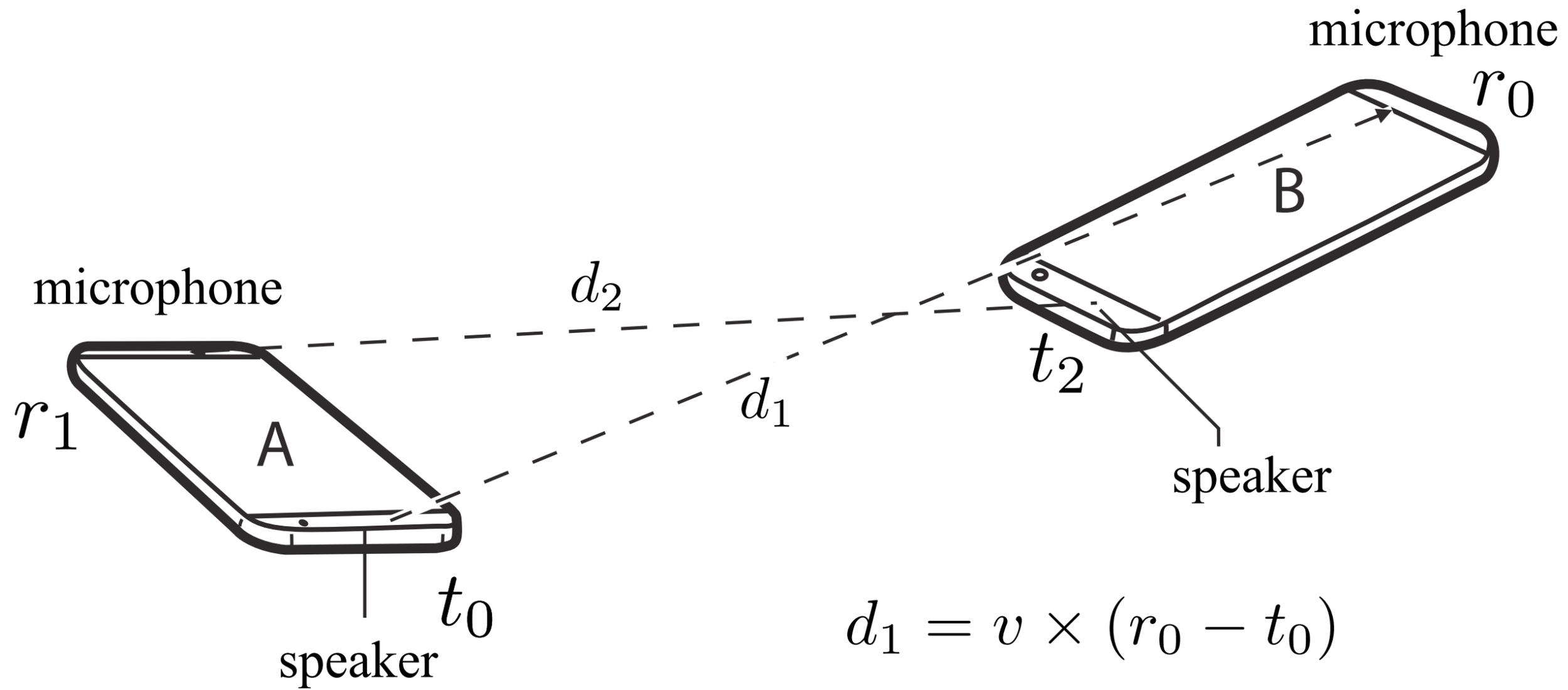
we can calculate the distance d_1

Time of Arrival





the trick: capture round-trip



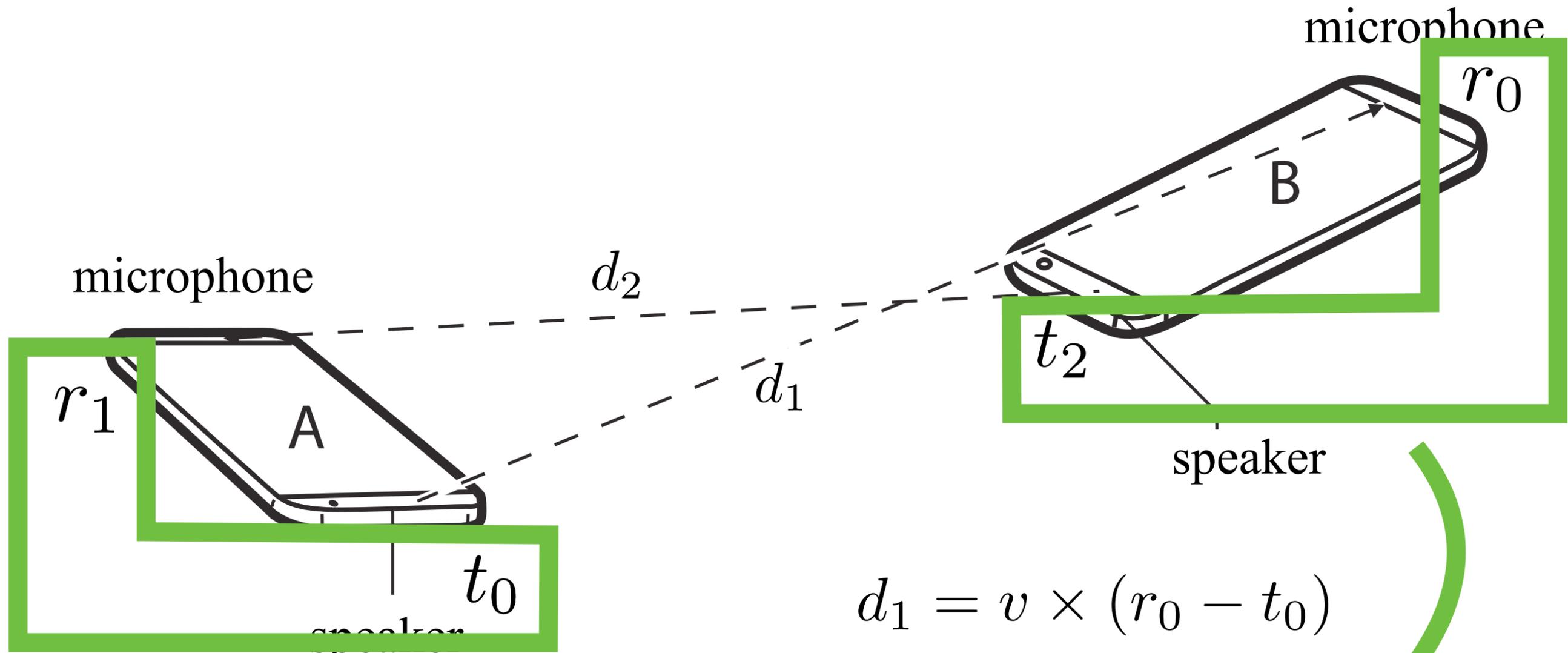
$$d_1 = v \times (r_0 - t_0)$$

$$d_2 = v \times (r_1 - t_2)$$

$$\begin{aligned}
 d_1 + d_2 &= v \times (r_0 - t_0) + v \times (r_1 - t_2) \\
 &= v \times (r_0 - t_2) + v \times (r_1 - t_0)
 \end{aligned}$$

round trip time

[BeepBeep Sensys '07]
 [Ganeriwat et al. Sensys'03]



$$d_1 = v \times (r_0 - t_0)$$

$$d_2 = v \times (r_1 - t_2)$$

$$d_1 + d_2 = v \times (r_0 - t_0) + v \times (r_1 - t_2)$$

$$= v \times (r_0 - t_2) + v \times (r_1 - t_0)$$

round trip time

[BeepBeep Sensys '07]
 [Camerlwal et al. Sensys'03]

accurate round-trip distances

requires no cross-device synchronization

result

Tracko

mobile device to mobile device 3D tracking system

3 signal types

1

Bluetooth low energy (BLE)

2

inaudible acoustic signals

3

inertial sensors (IMU)

1 Bluetooth low energy

the **good:**

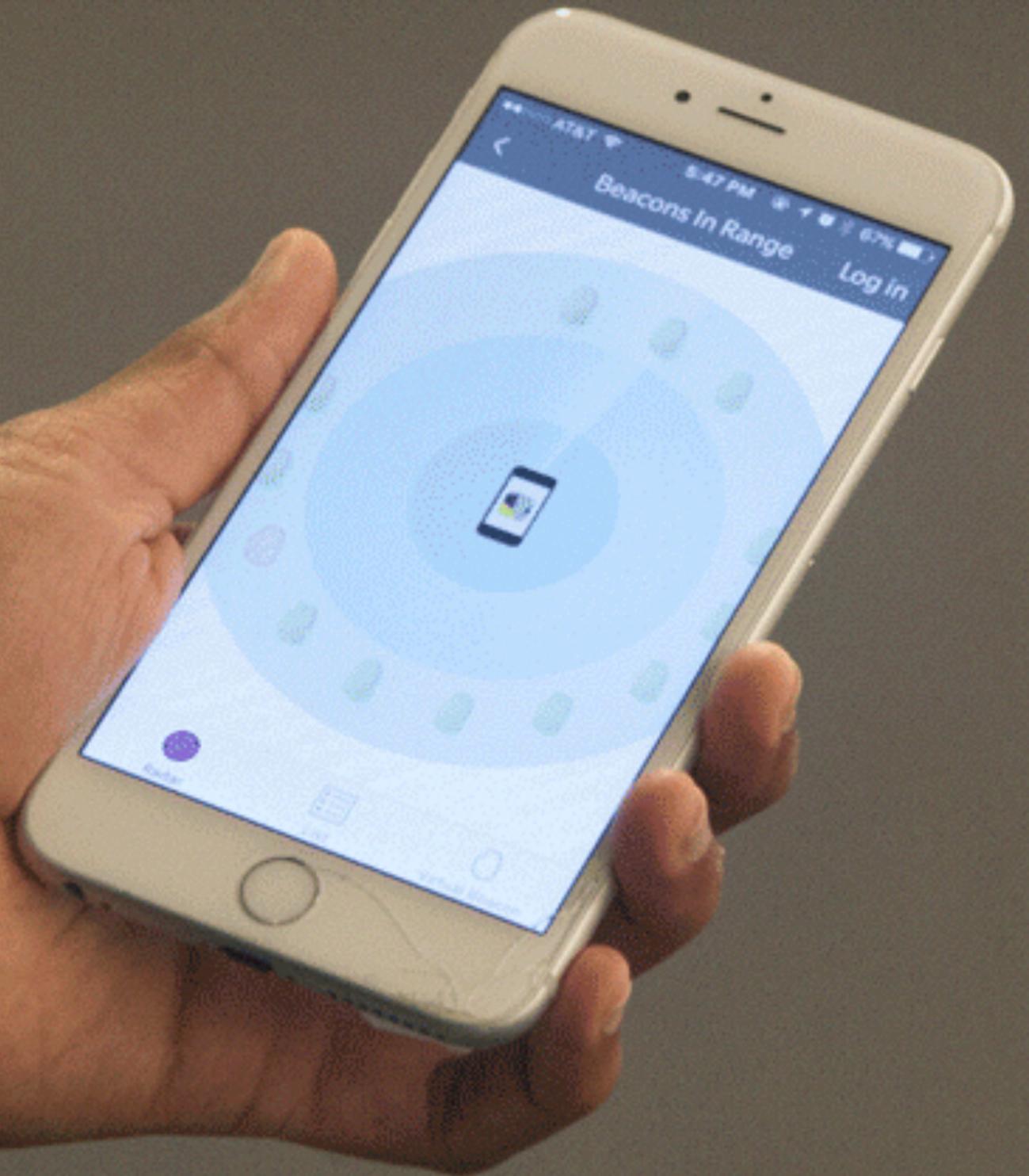
robust signal, good as **fallback**

Tracko detects the **presence** of surrounding devices

Bluetooth low energy

the **bad:**

unreliable distance estimation



but Tracko already calculates
centimeter-level distances between devices

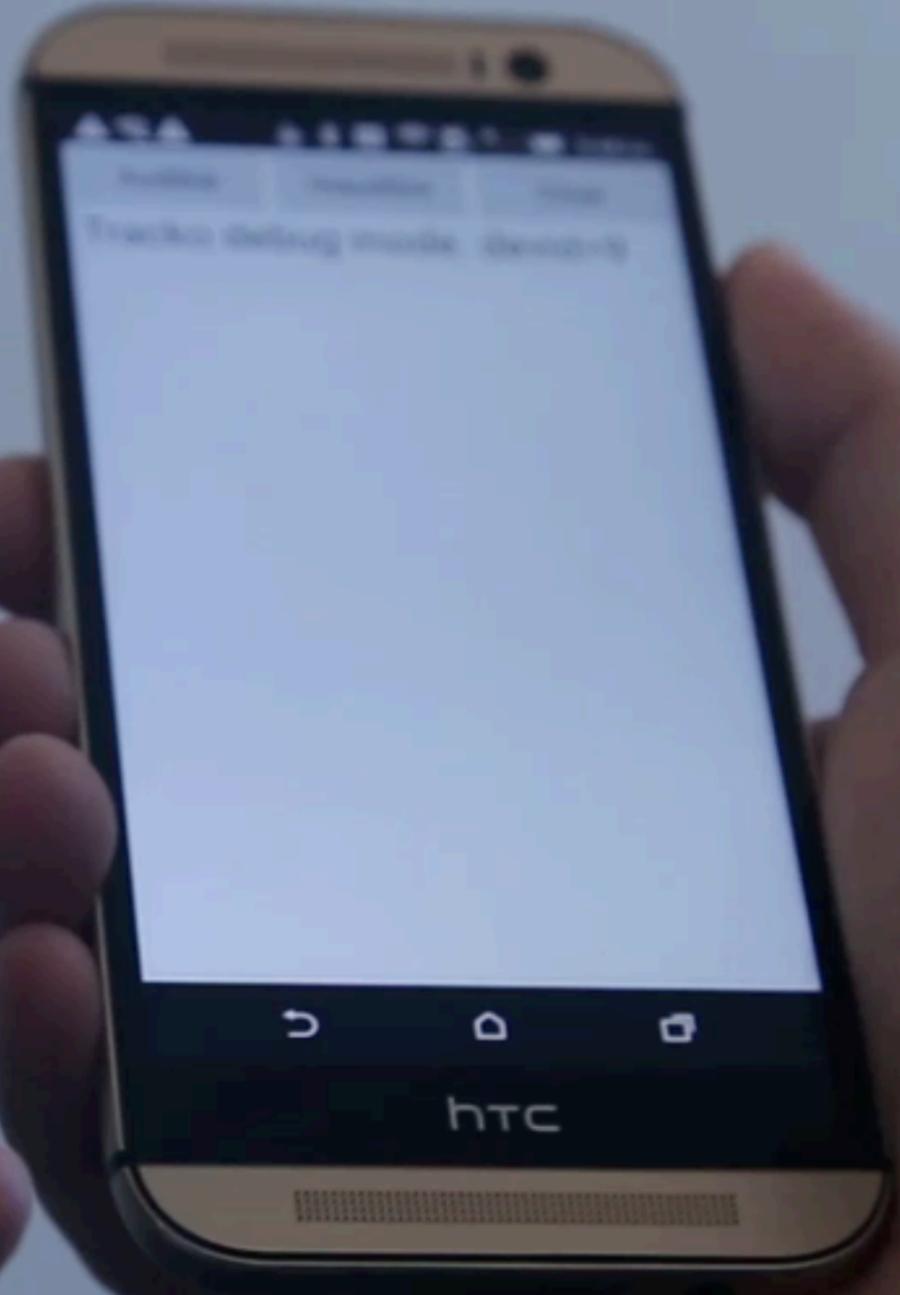
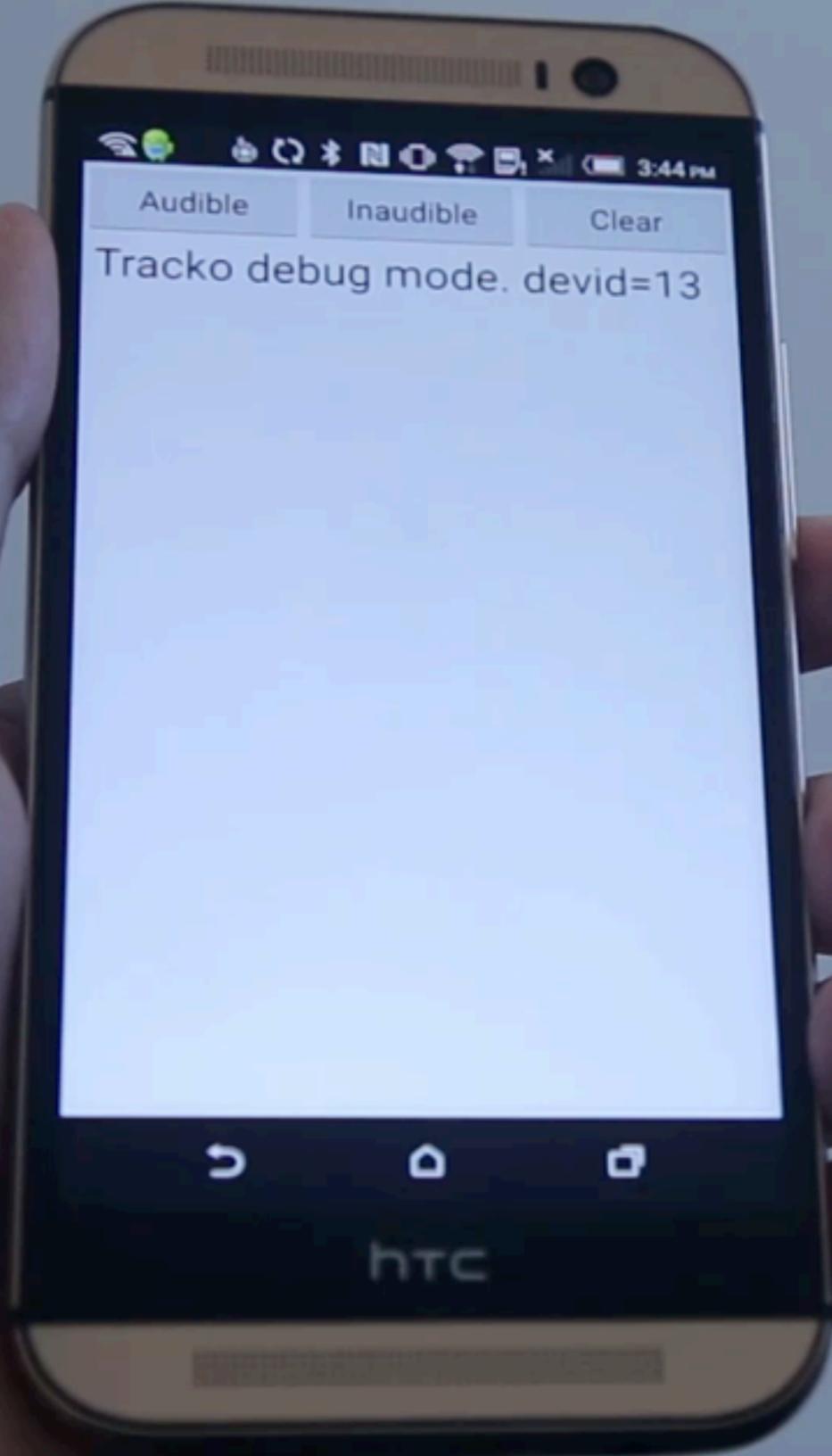
on-the-fly calibration

using the distances Tracko obtains through audio



Tracko substantially increases the accuracy of BLE-based distance estimation

2 Stereo Sounds



Audible

Inaudible

Clear

Tracko debug mode. devid=13

L=818592; R=823477;

score=521929.56;

RECEIVED PACKET:

listener=9; sender=9; model=m8;

L=685163; R=690028; chirpid=0

orientation:[-0.03,-0.01,0.02,1.0]

Calculated Sp-Mic distances (13,9):

dLL=33.08 cm; dLR=37.5cm

dRL=28.94cm; dRR=33.35cm

Calculated 3D Offset solutions (cm):

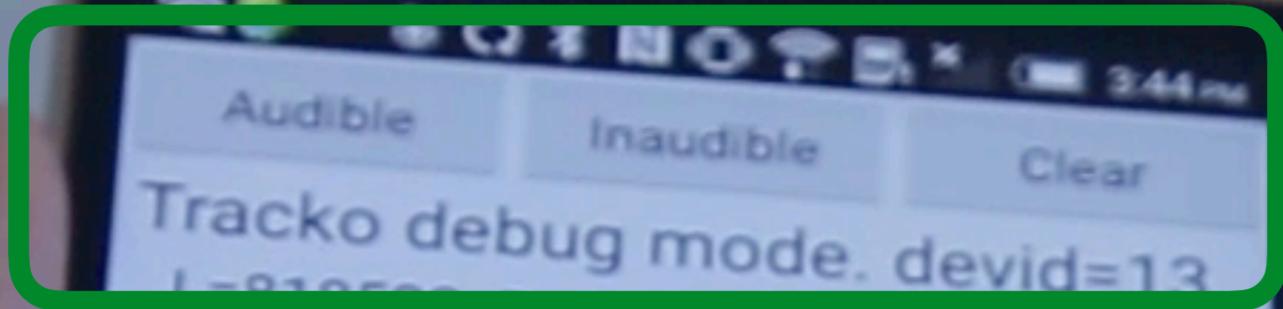
o1=[13.31, -5.22, 8.46];

o2=[-15.76, -5.22, -0.59]

Final 3D Offset (cm):

o=[13.31, -5.22, 8.46]

timestamps from audio



Audible Inaudible Clear

Tracko debug mode. devid=13
L=818592, R=823477;
score=521929.56;

RECEIVED PACKET:
listener=9; sender=9; model=m8;
L=685163; R=690028; chirpid=0
orientation:[-0.03,-0.01,0.02,1.0]

Calculated Sp-Mic distances (13,9):
dLL=33.08 cm; dLR=37.5cm
dRL=28.94cm; dRR=33.35cm

Calculated 3D Offset solutions (cm):
o1=[13.31, -5.22, 8.46];
o2=[-15.76, -5.22, -0.59]

Final 3D Offset (cm):
o=[13.31, -5.22, 8.46]

Audible

Inaudible

Clear

Tracko debug mode. devid=13

L=818592; R=823477;

score=521929.56;

RECEIVED PACKET:

listener=9; sender=9; model=m8;

L=685163; R=690028; chirpid=0

orientation:[-0.03,-0.01,0.02,1.0]

Calculated Sp-Mic distances (13,9):

dLL=33.08 cm; dLR=37.5cm

dRL=28.94cm; dRR=33.35cm

Calculated 3D Offset solutions (cm):

o1=[13.31, -5.22, 8.46];

o2=[-15.76, -5.22, -0.59]

Final 3D Offset (cm):

o=[13.31, -5.22, 8.46]

timestamps from audio

timestamps from radio

Audible

Inaudible

Clear

Tracko debug mode. devid=13
L=818592; R=823477;
score=521929.56;

RECEIVED PACKET:
listener=9; sender=9; model=m8;
L=685163; R=600000; chirpid=0
orientation:[-0.03,-0.01,0.02,1.0]

Calculated Sp-Mic distances (13,9):
dLL=33.08 cm; dLR=37.5cm
dRL=28.94cm; dRR=33.35cm

Calculated 3D Offset solutions (cm):
o1=[13.31, -5.22, 8.46];
o2=[-15.76, -5.22, -0.59]

Final 3D Offset (cm):
o=[13.31, -5.22, 8.46]

timestamps from audio

timestamps from radio

four distances from timestamps

Audible

Inaudible

Clear

Tracko debug mode. devid=13
L=818592; R=823477;
score=521929.56;

RECEIVED PACKET:
listener=9; sender=9; model=m8;
L=685163; R=690028; chirpid=0
orientation:[-0.03,-0.01,0.02,1.0]

Calculated Sp-Mic distances (13,9):
dLL=33.08 cm; dLR=27.5cm
dRL=28.94cm; dRR=33.35cm

Calculated 3D Offset solutions (cm)
o1=[13.31, -5.22, 8.46];
o2=[-15.76, -5.22, -0.59]

Final 3D Offset (cm):

o=[13.31, -5.22, 8.46]

timestamps from audio

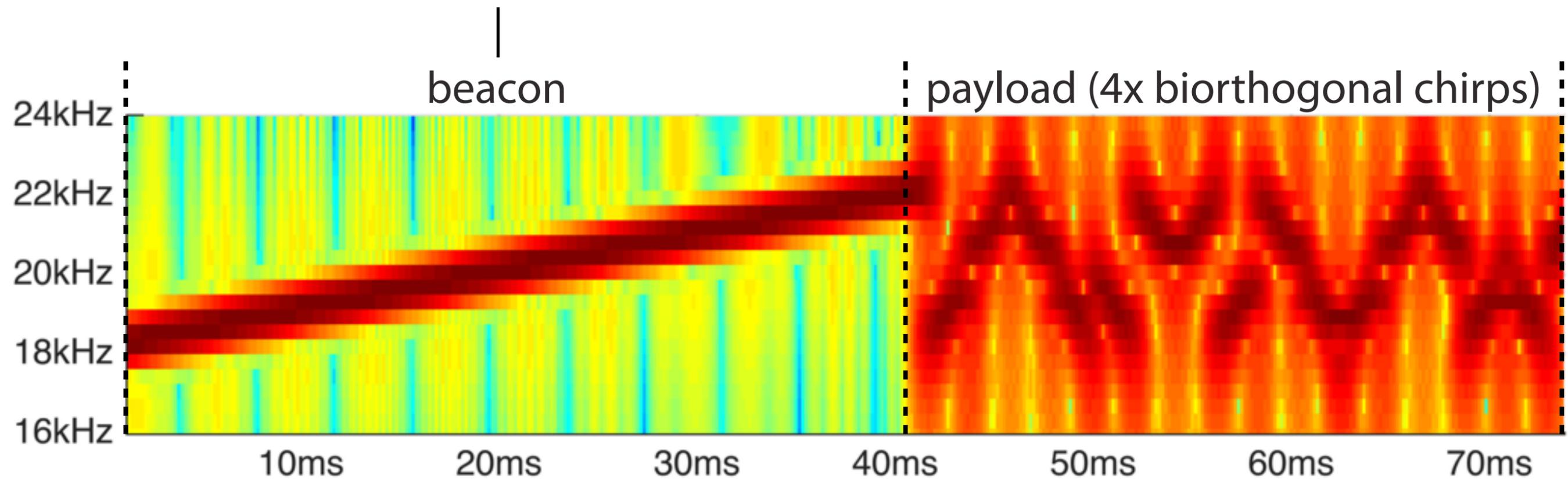
timestamps from radio

four distances from timestamps

3D offset

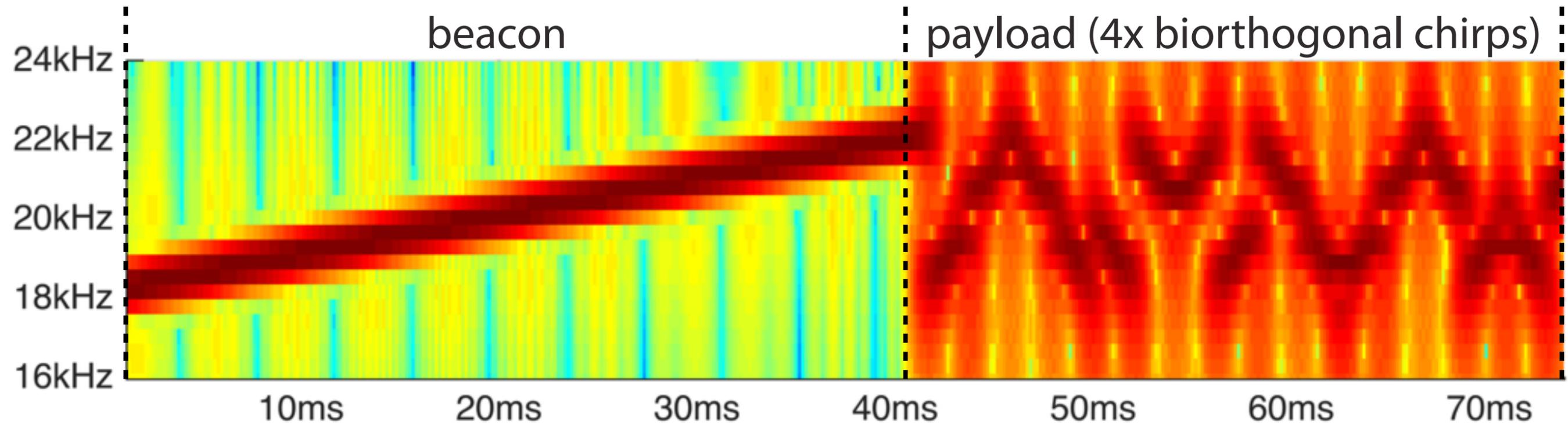
Acoustic signal design

announce a signal
+ to determine the precise arrival



Tracko's inaudible signals

bi-orthogonal chirps encode the sender of the signal + **checksum**



Tracko's inaudible signals

Detecting signals accurately

microphone buffer (48kHz)



$$\text{one frame offset} = \frac{1}{48kHz} \times 340m/s = 0.5cm$$

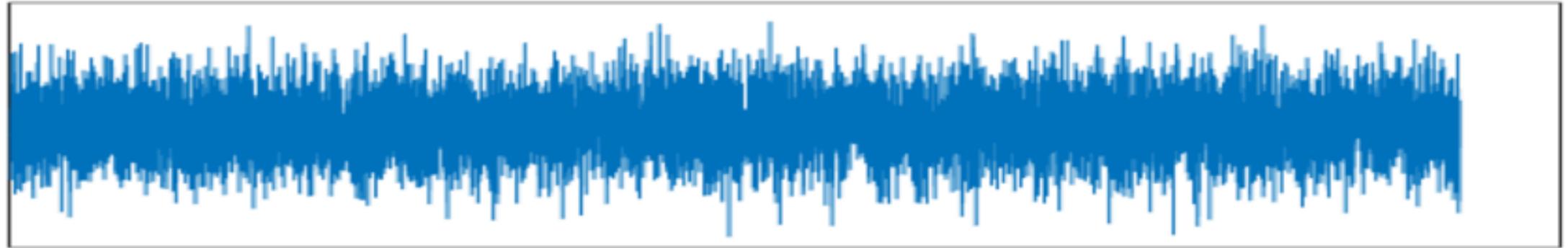
timing granularity

this means that a detection error of
1 frame = 0.5 cm **distance error**

this error **propagates** to Tracko's 3D estimation

accurate detection

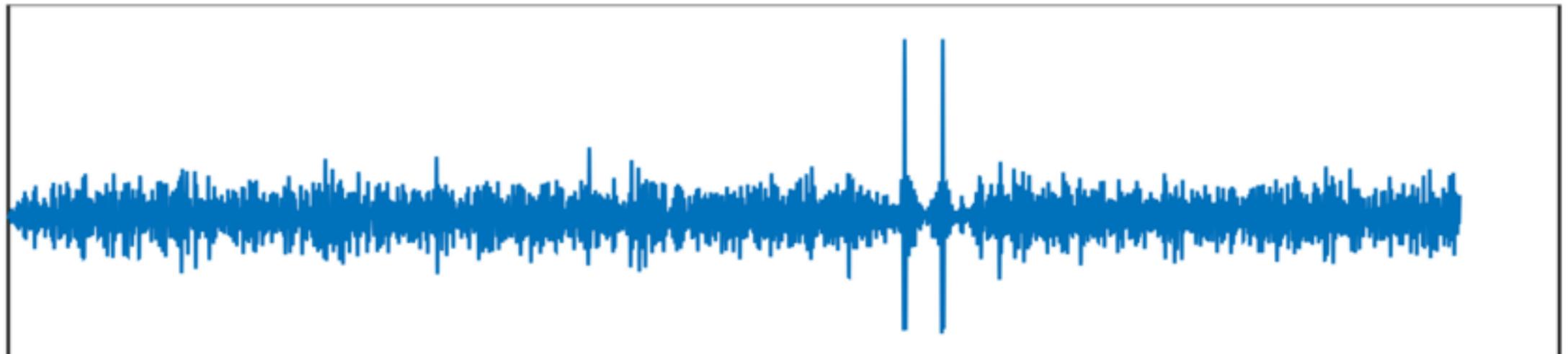
raw signal



high pass

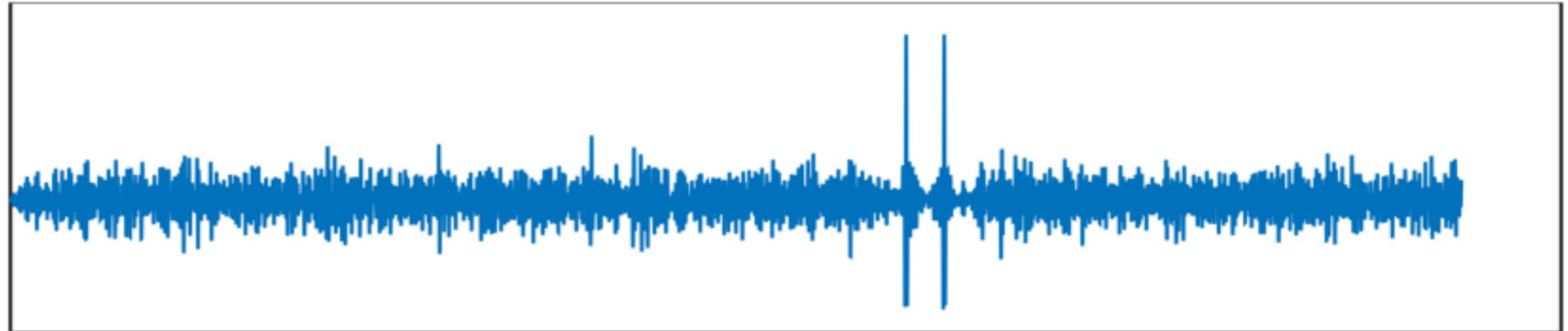


matched filter

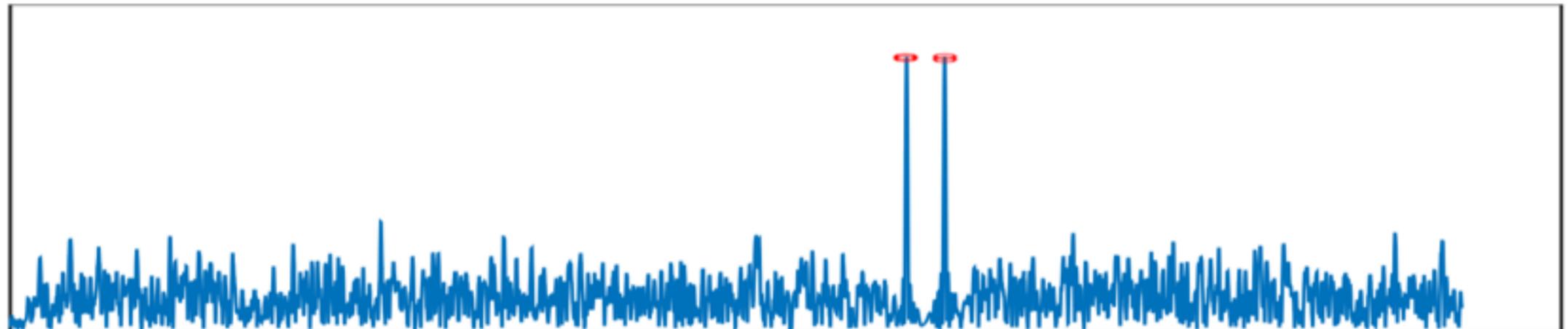


accurate detection

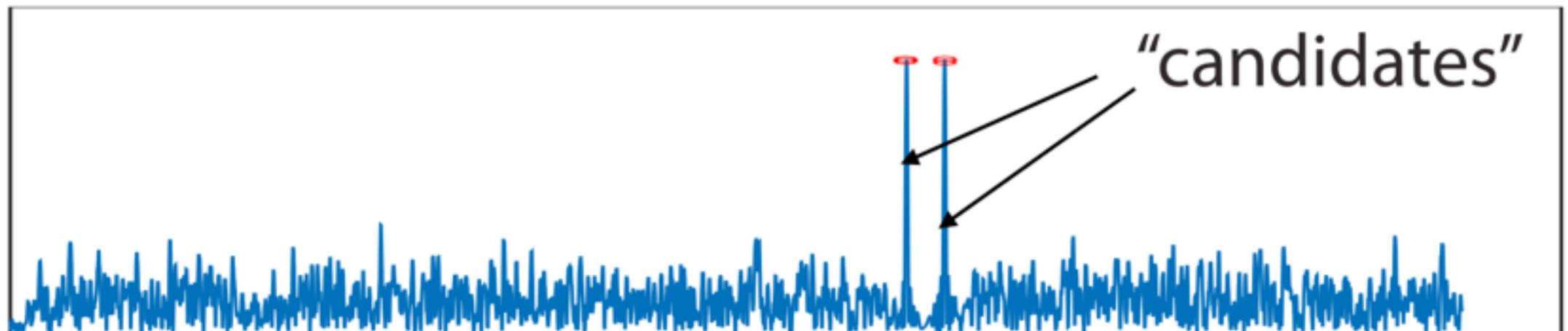
matched filter



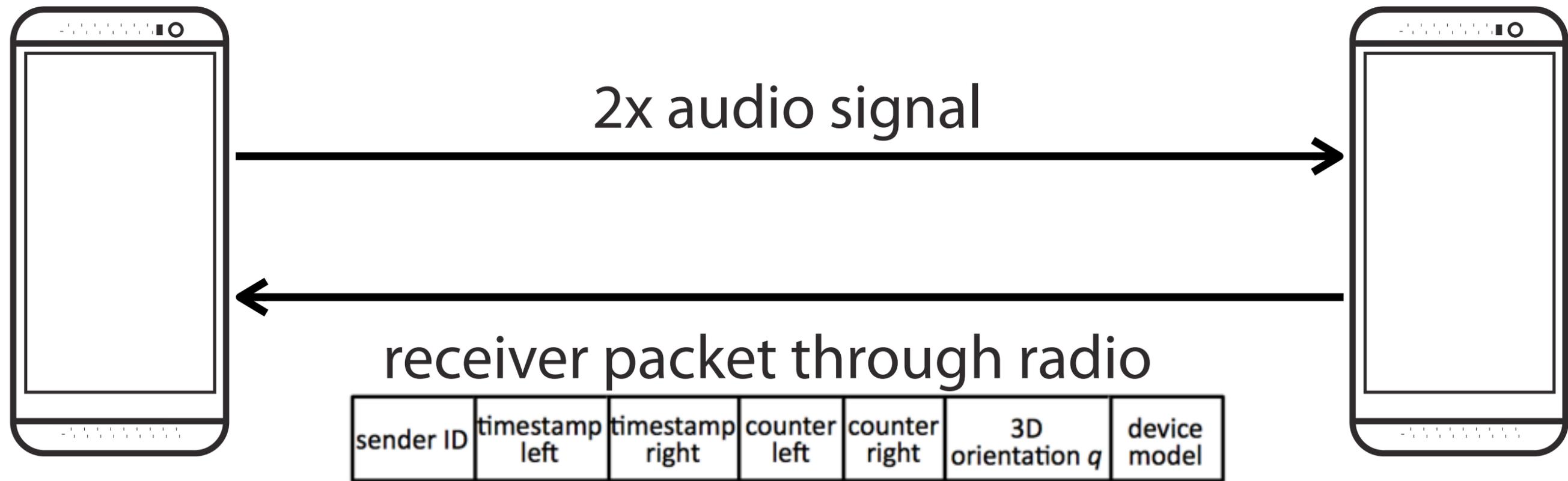
hilbert
transform



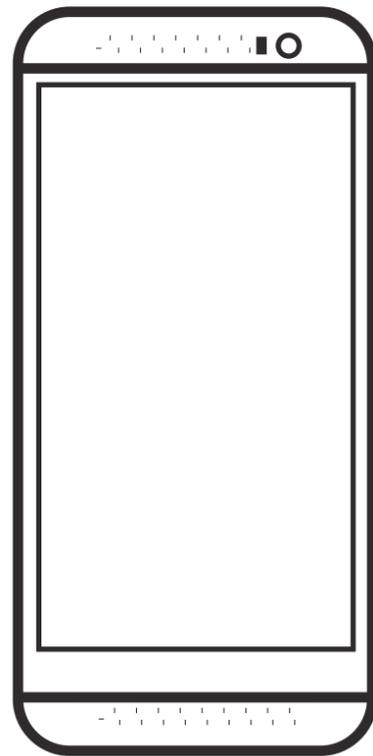
peak selection



calculating distances



receiver packets



each device now has four timestamps:

two local timestamps

two remote timestamps

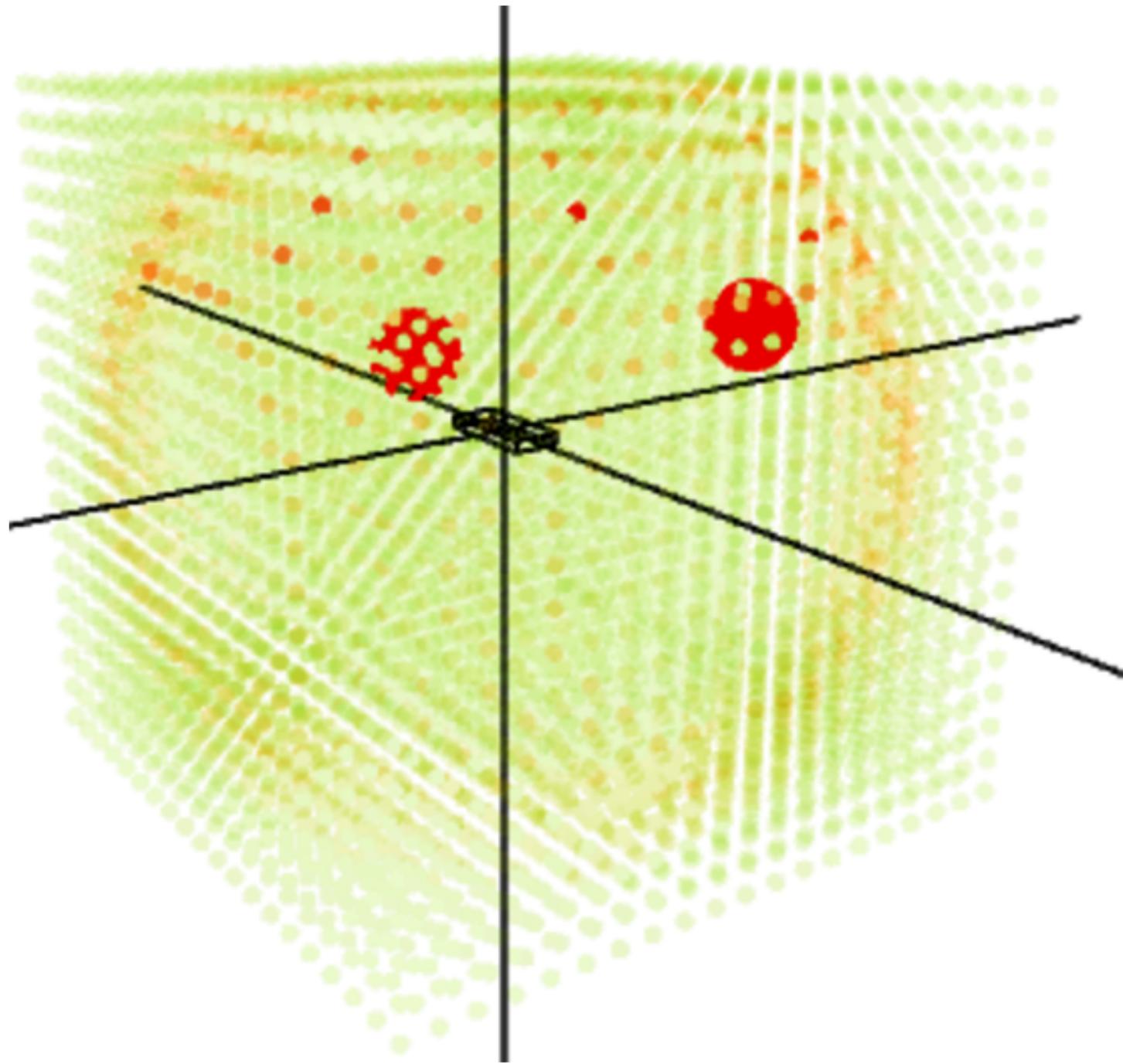
receiver packets

four timestamps => compute four round-trip distances

left speaker on A => mic on B + **left** speaker on B => mic on A
right speaker on A => mic on B + **left** speaker on B => mic on A
left speaker on A => mic on B + **right** speaker on B => mic on A
right speaker on A => mic on B + **right** speaker on B => mic on A

four distances

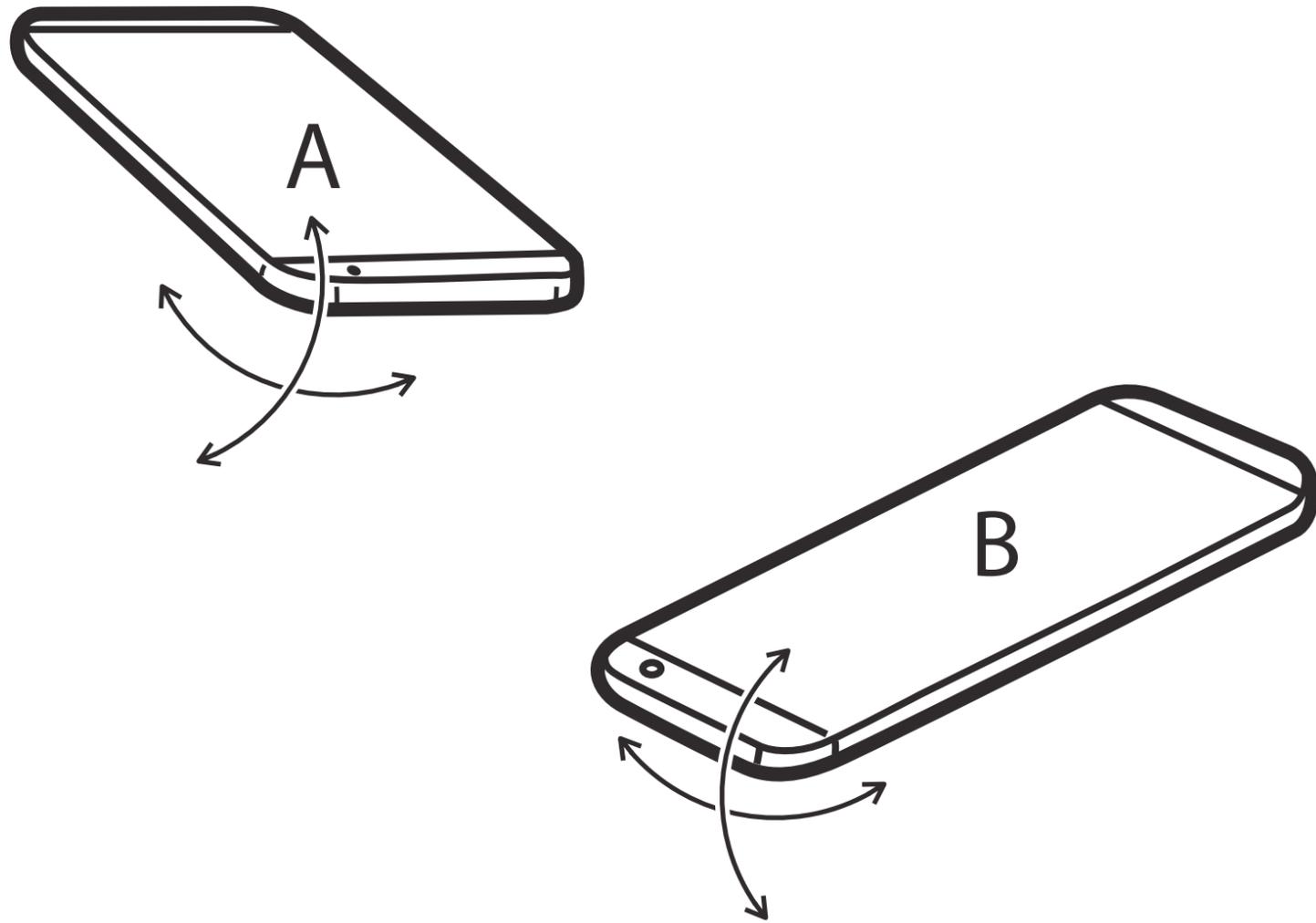
distances -> 3D positions



residual model

=> **generic** solution

Tracko's 3D offset calculation

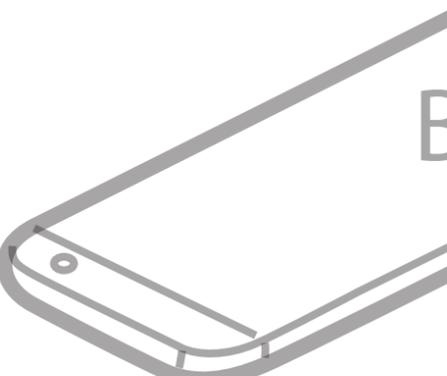
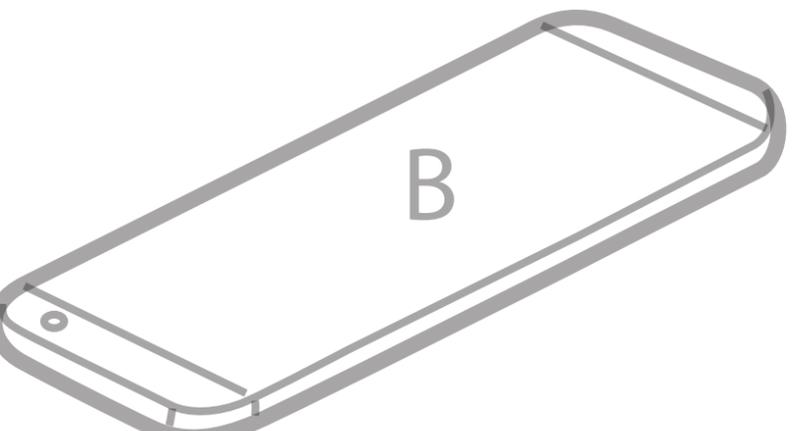
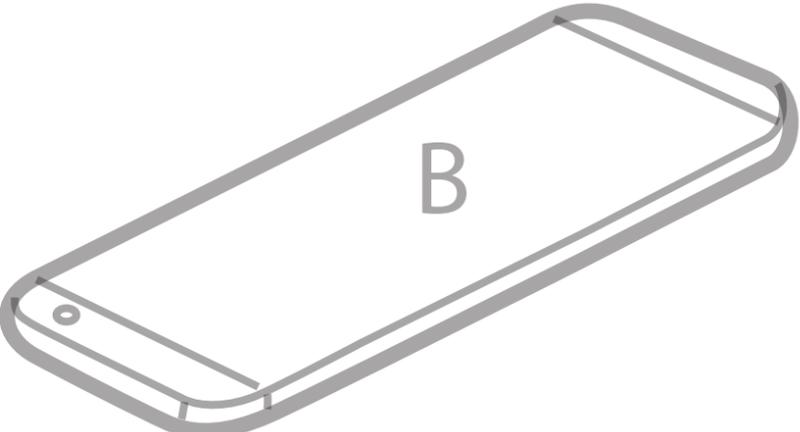
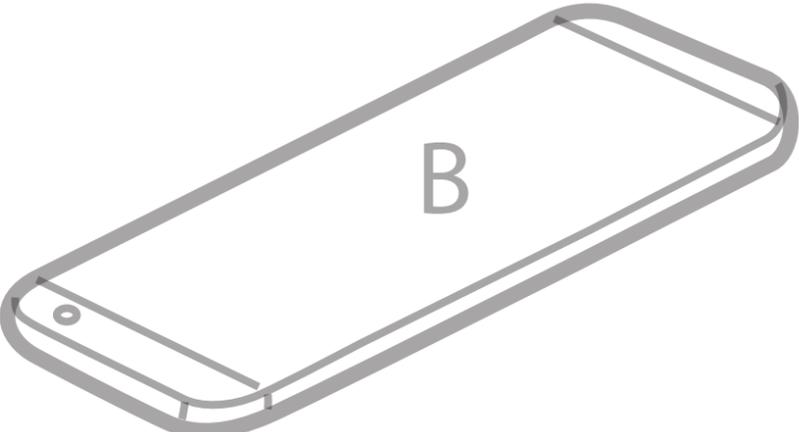
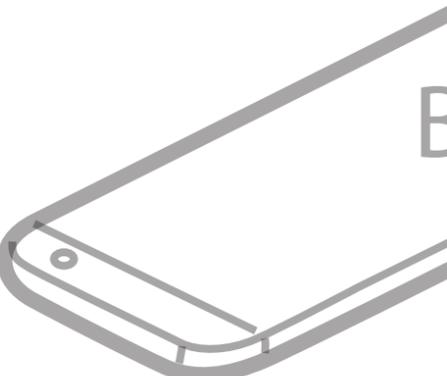
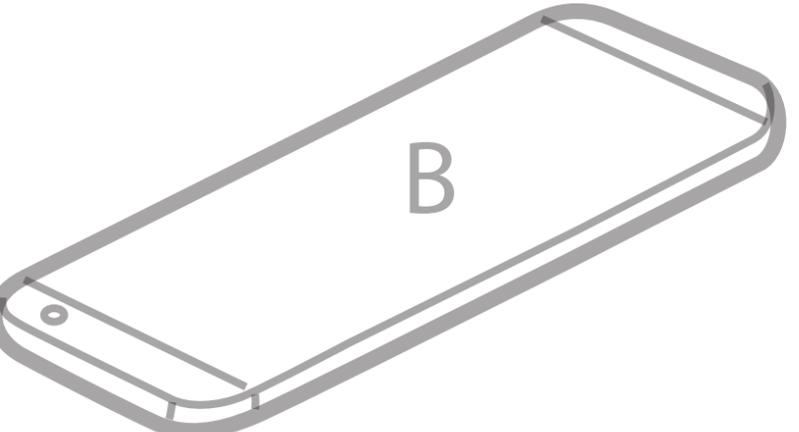
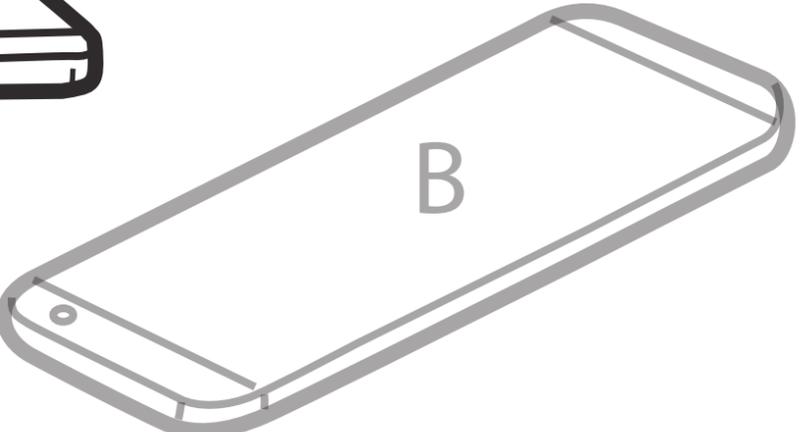
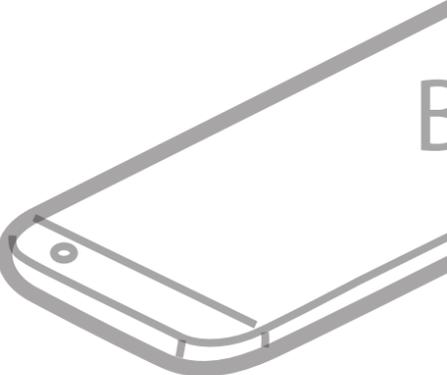
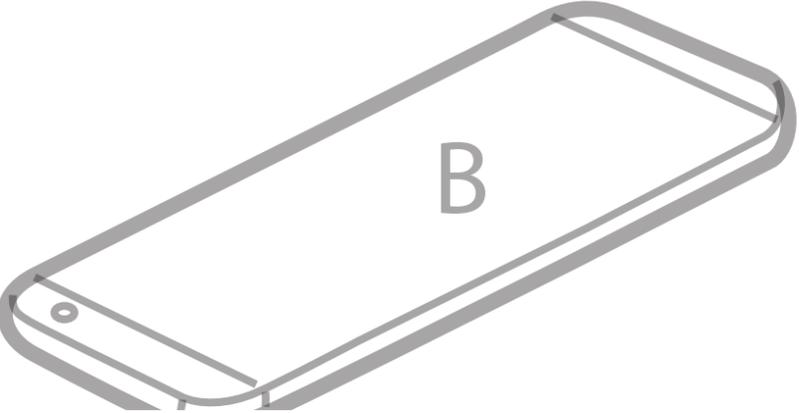
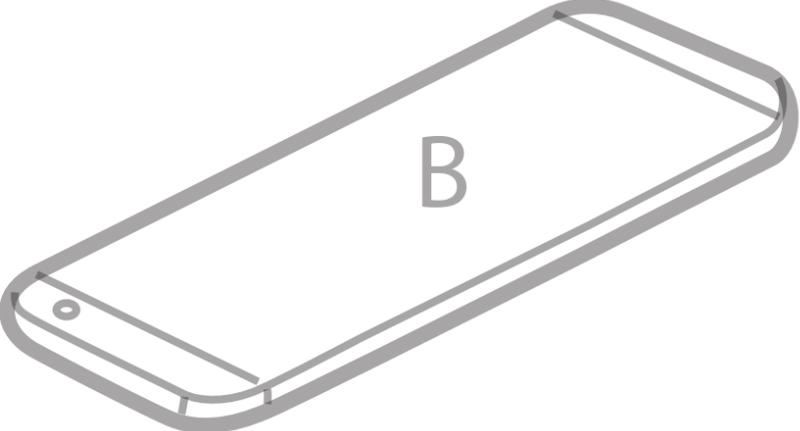
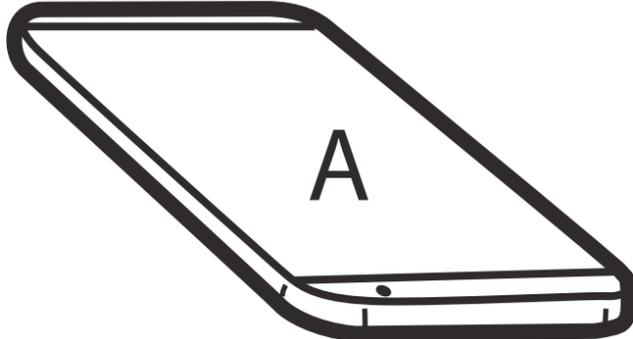


Tracko knows both phones' 3D orientations

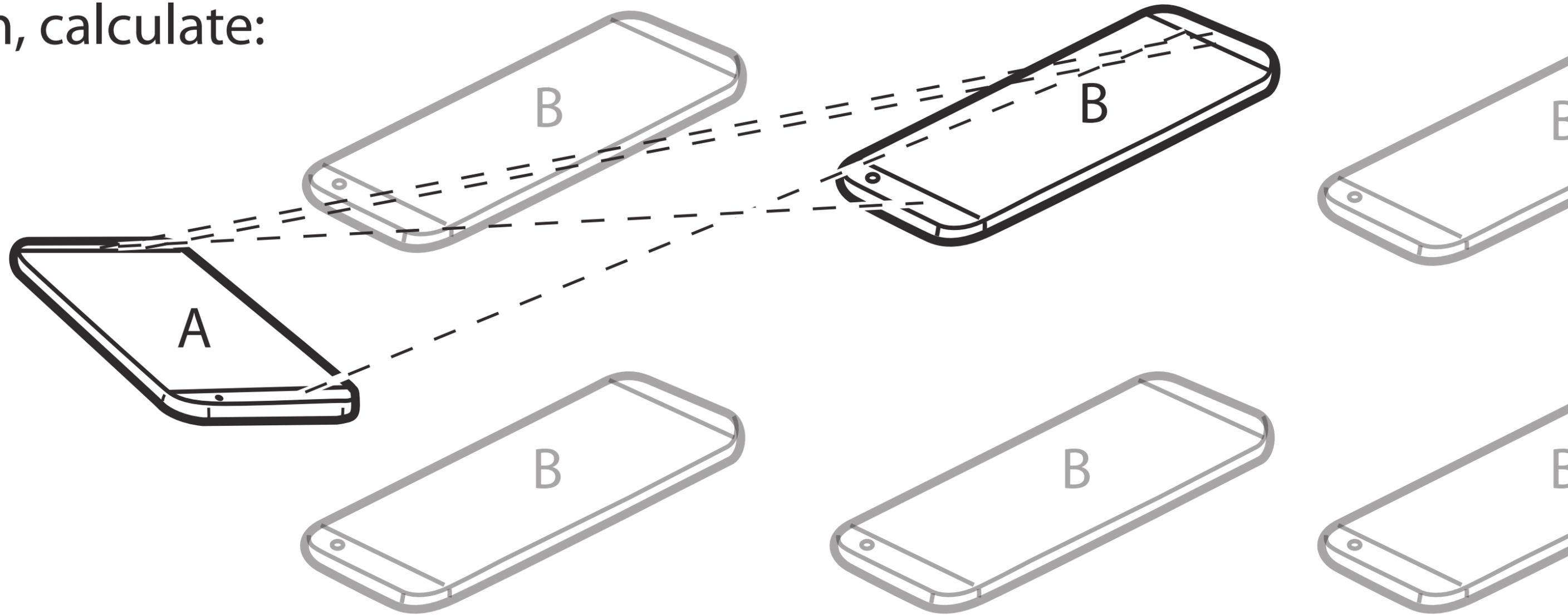
accelerometer, gyroscope, magnetometer

3D orientations from the IMU

possible 3D offset solutions



for each, calculate:



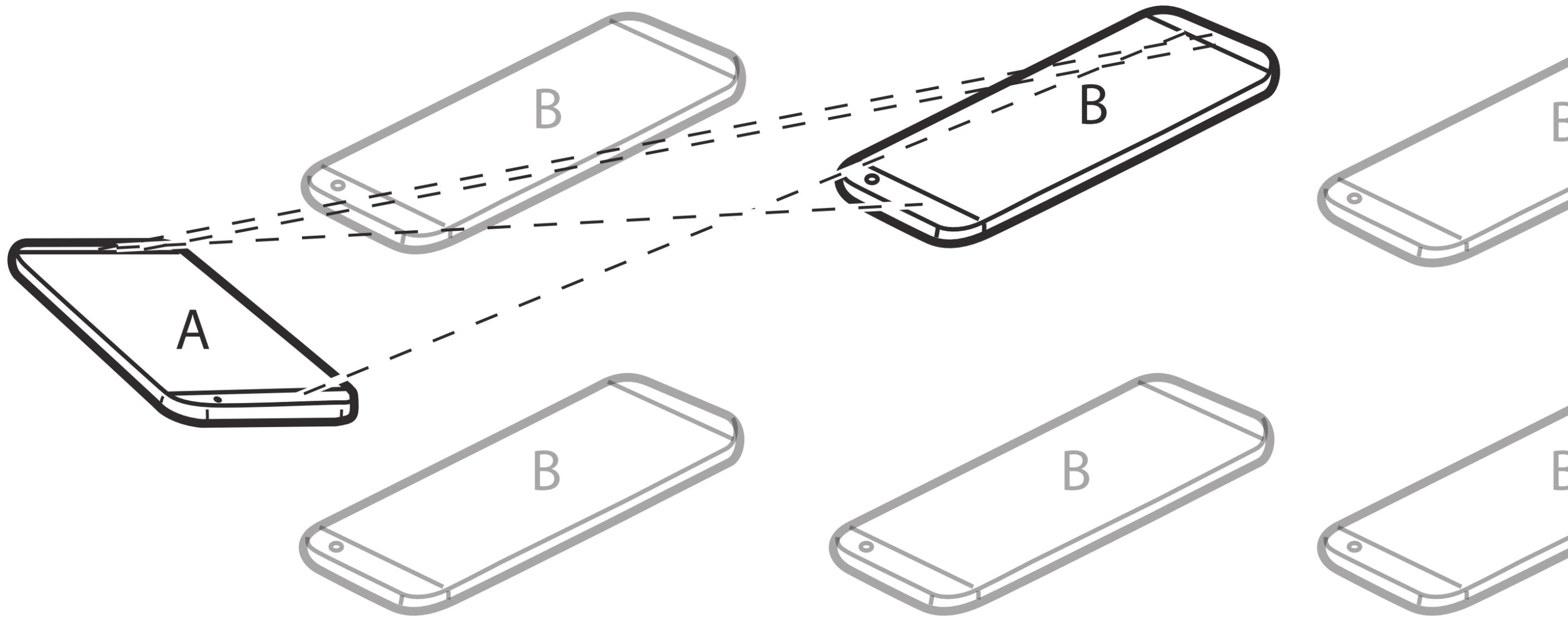
$$d_{LL}^* = spA_Lmic_B + spB_Lmic_A$$

$$d_{LR}^* = spA_Lmic_B + spB_Rmic_A$$

$$d_{RL}^* = spA_Rmic_B + spB_Lmic_A$$

$$d_{RR}^* = spA_Rmic_B + spB_Rmic_A$$

estimated distances



$$SE = \sum (d_{XY}^* - d_{XY})^2, \text{ where } X, Y \in \{L, R\}$$

gradient descent determines one
3D offset in a **discrete grid**



3 Inertial Sensors

1. gyro transforms Tracko's **local** coordinate system
2. accelerometer detects small movements
3. upon a new observation, **temporary** adjustments reset

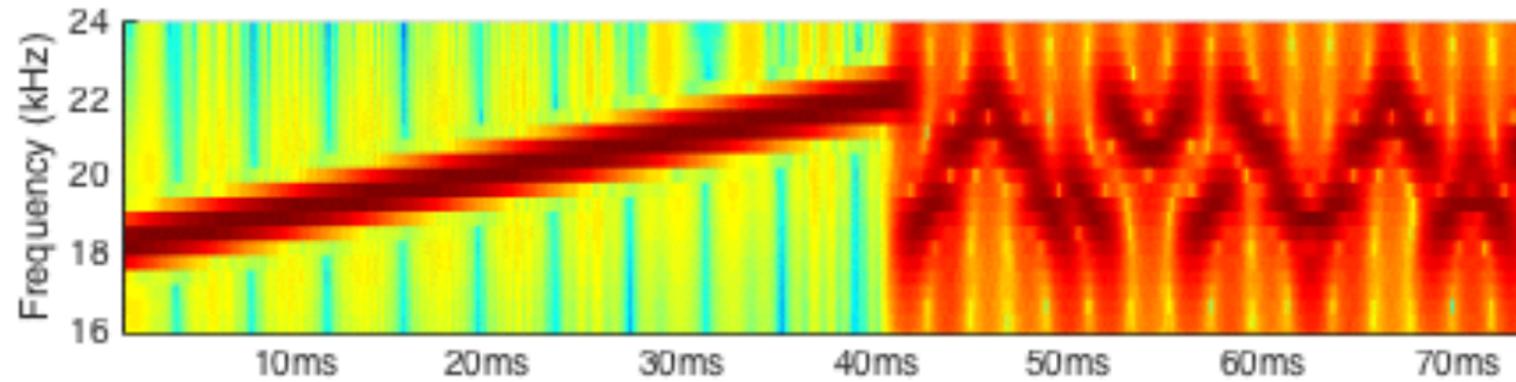
temporary dead reckoning



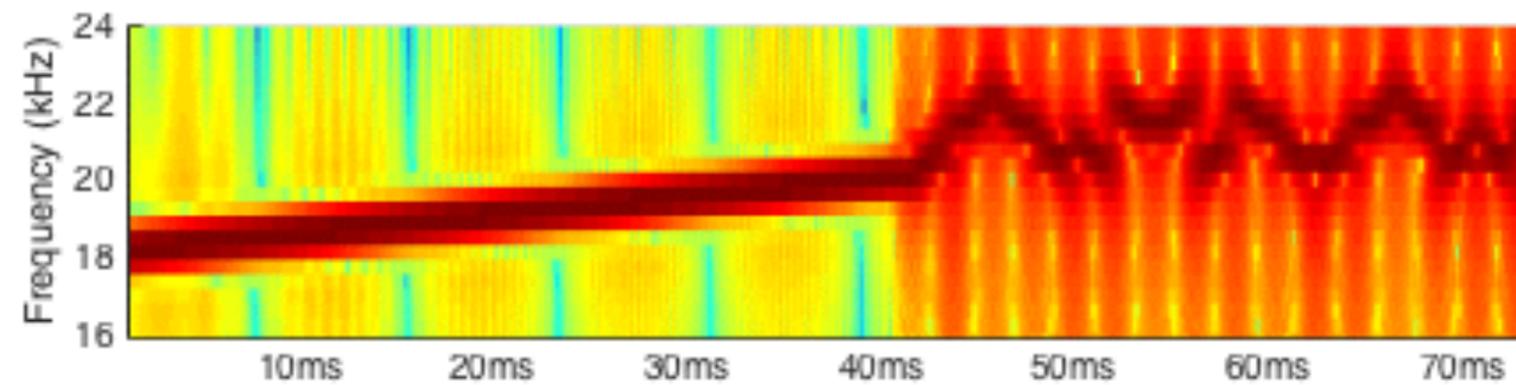
evaluation

- 1) audio-based distances and 3D offsets
- 2) Bluetooth-based distance estimation

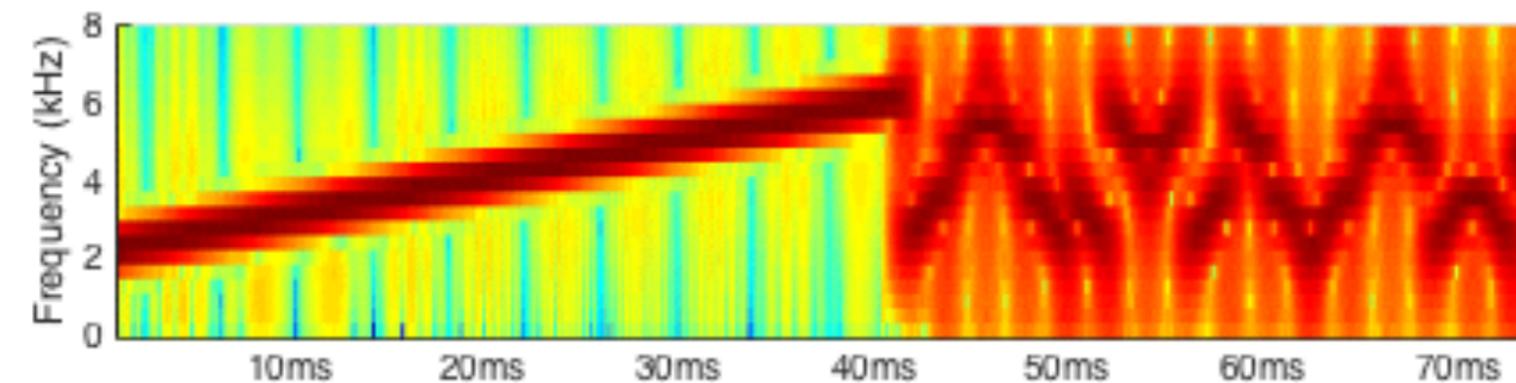
frequency ranges



joint inaudible
18k-22k



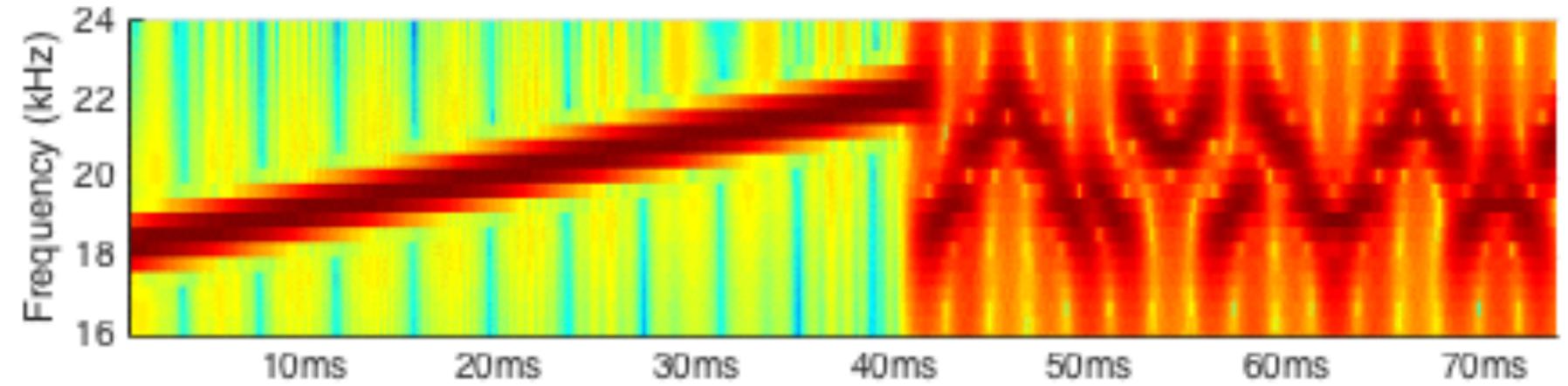
disjoint inaudible
18k-22k, 20k-22k



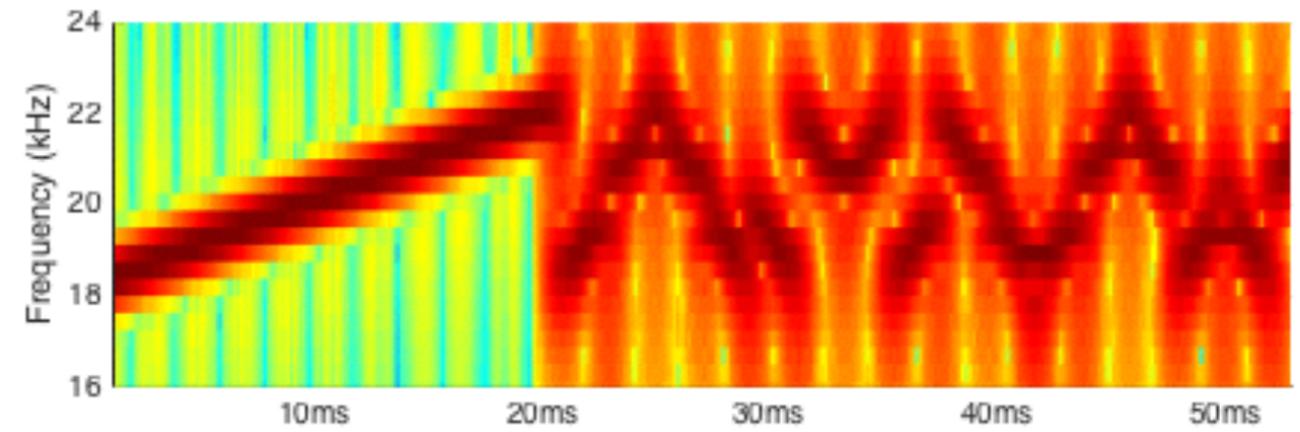
joint audible
2k-6k

beacon lengths

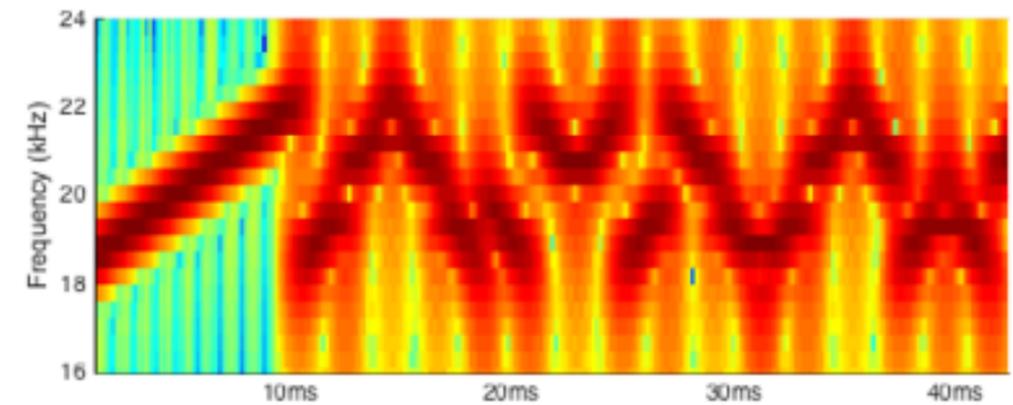
2000 frames



1000 frames



500 frames



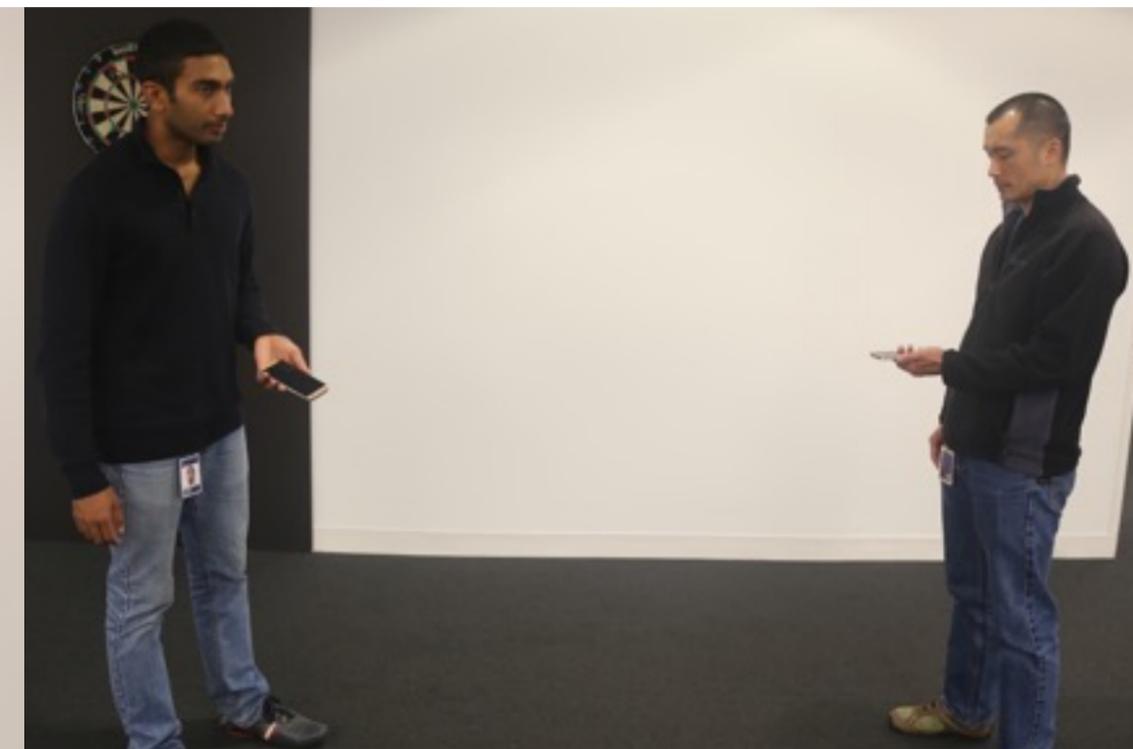
distance ranges



close
< 0.5 m



medium
0.5 m – 1 m



far
> 1m

ground truth: Optitrack

11 cameras

sub-mm accuracy

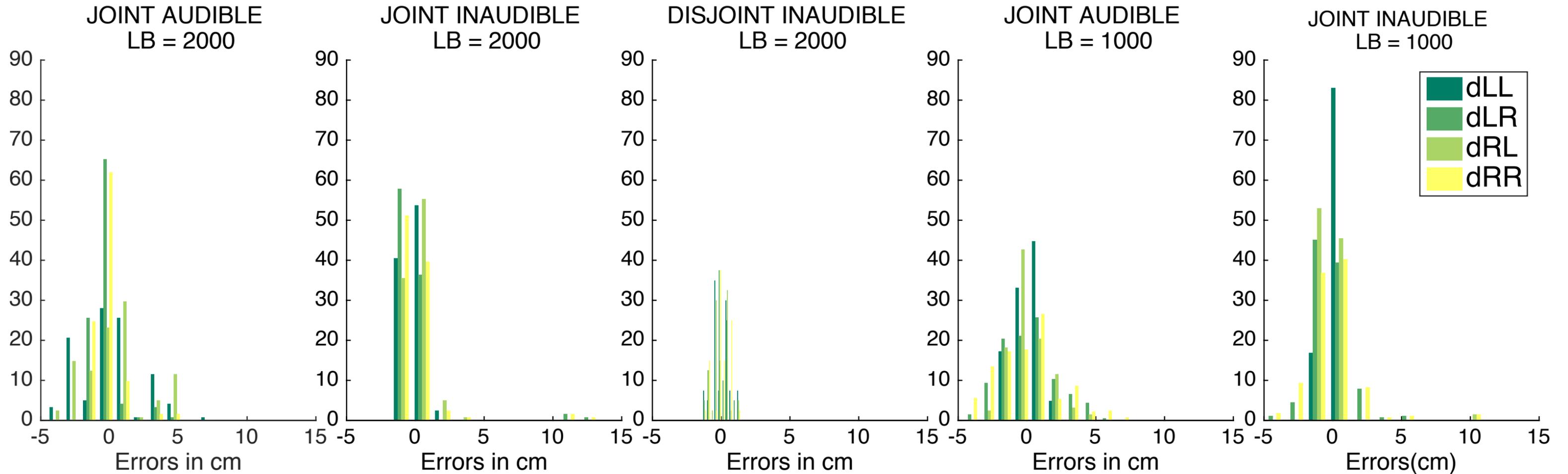


dependent variables

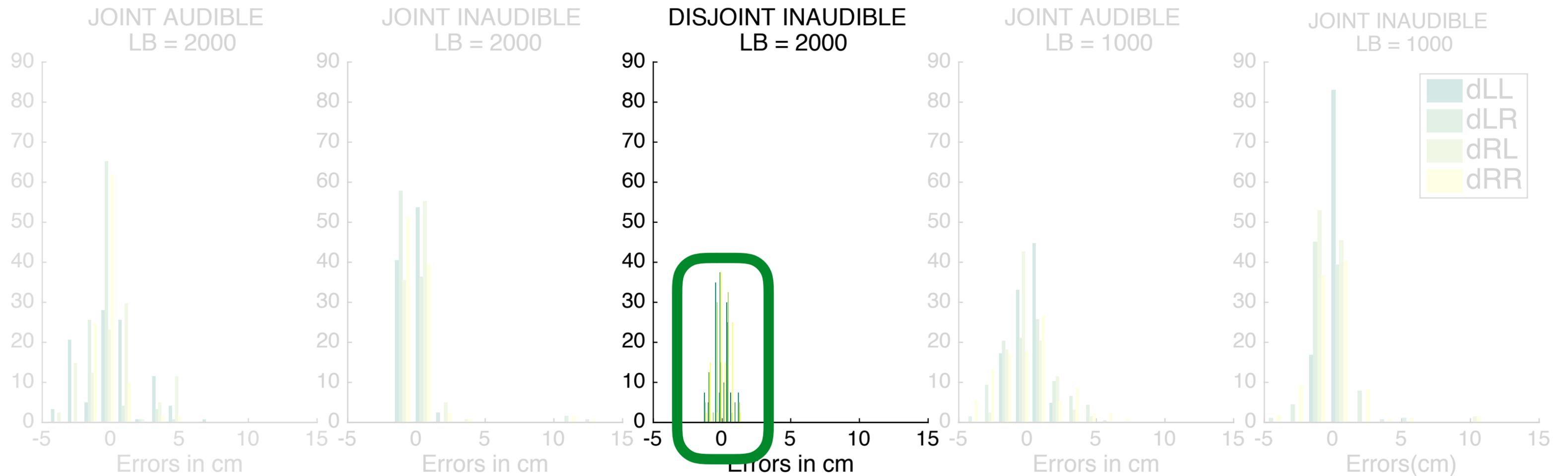
1. audio recognition accuracy => paper
2. distance accuracy
3. 3D offset accuracy

results

distance accuracy

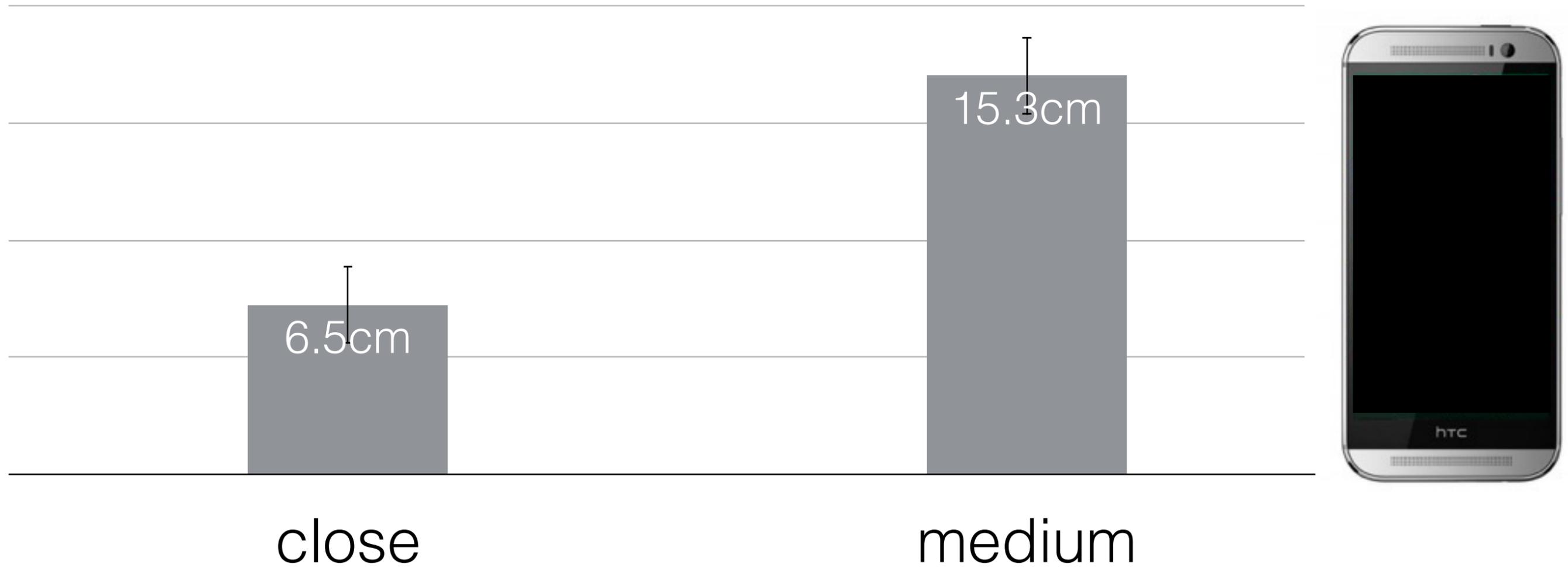


distance accuracy



average distance error = 2 cm

Tracko's 3D accuracy



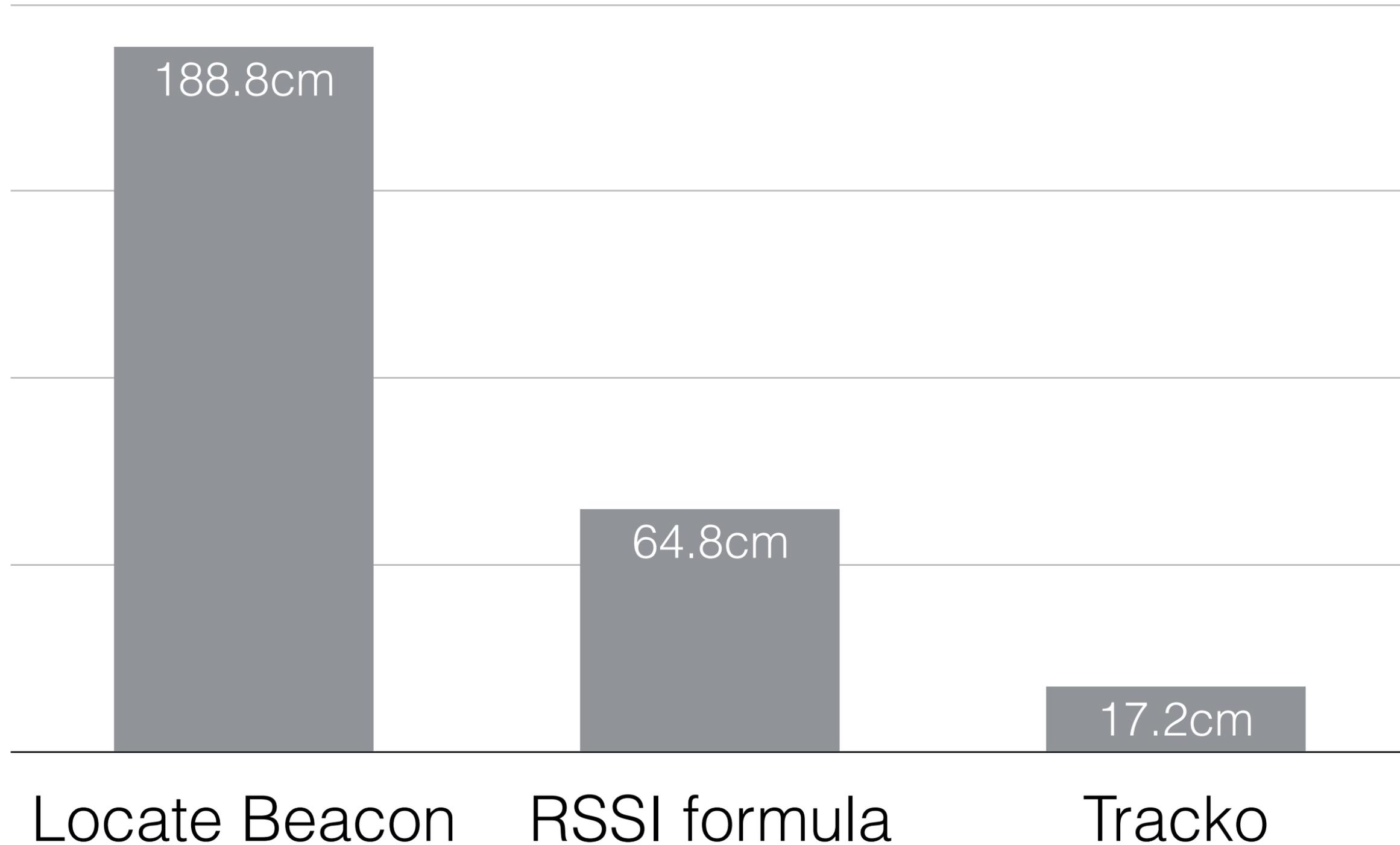
evaluation

- 1) audio-based distances and 3D offsets
- 2) Bluetooth-based distance estimation

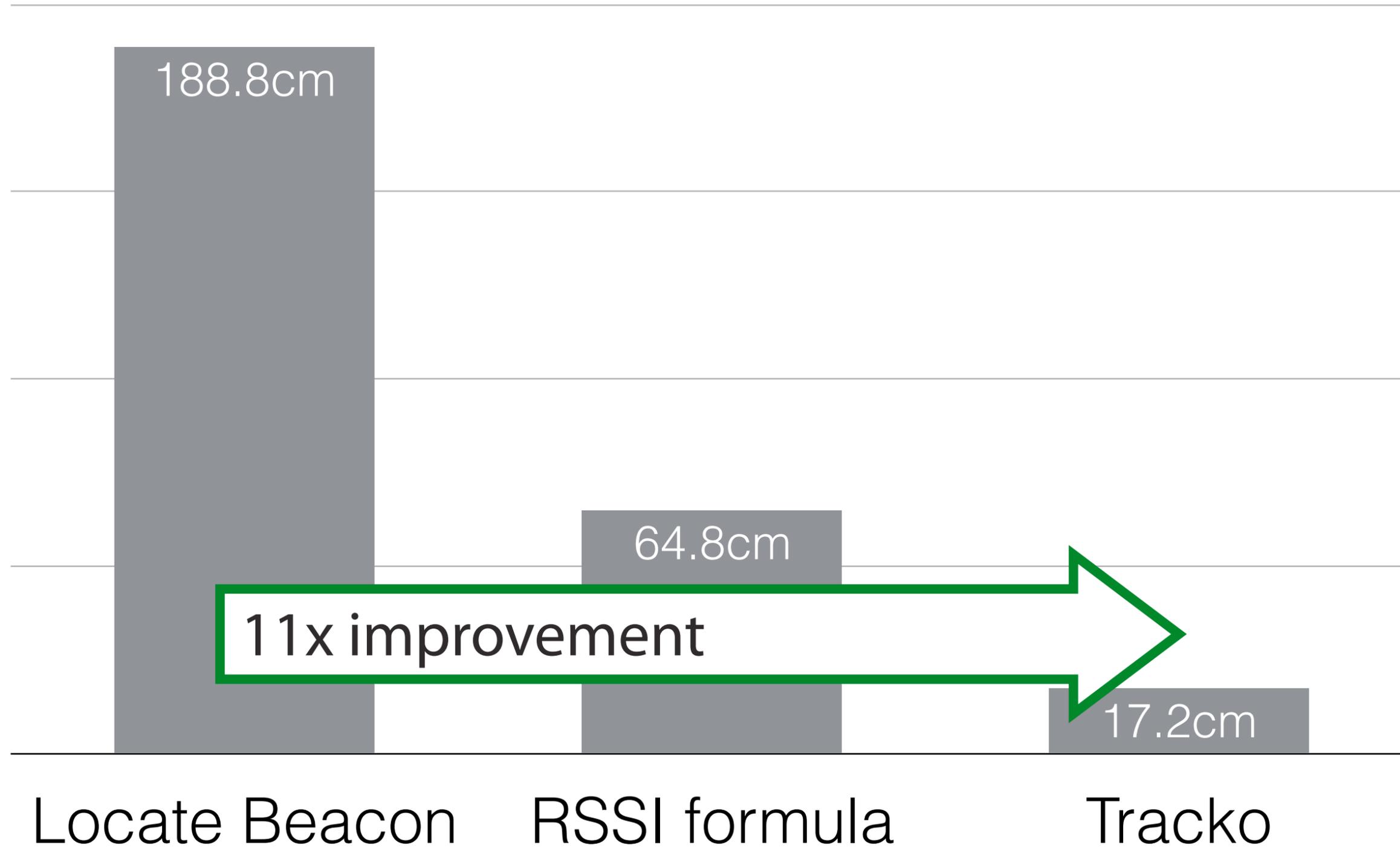


design

BLE performance



BLE performance



conclusion

mobile device-to-device 3D tracking

works ad-hoc: no synchronization or calibration required

3D tracking accuracy suitable for cross-device interactions

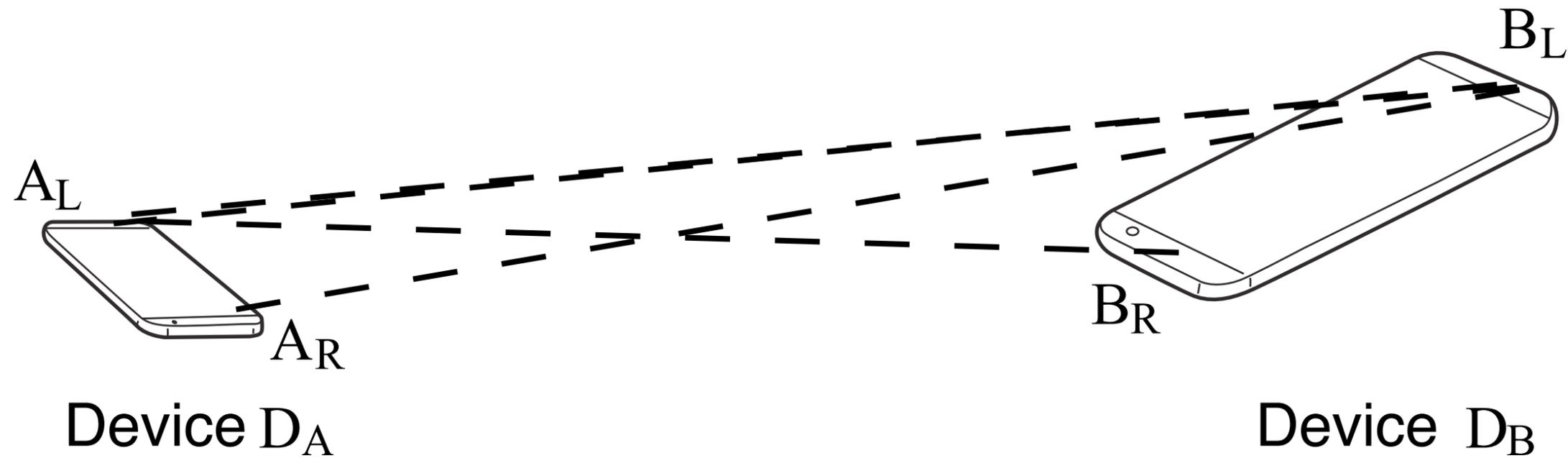
runs on out-of-the-box commodity devices

Tracko

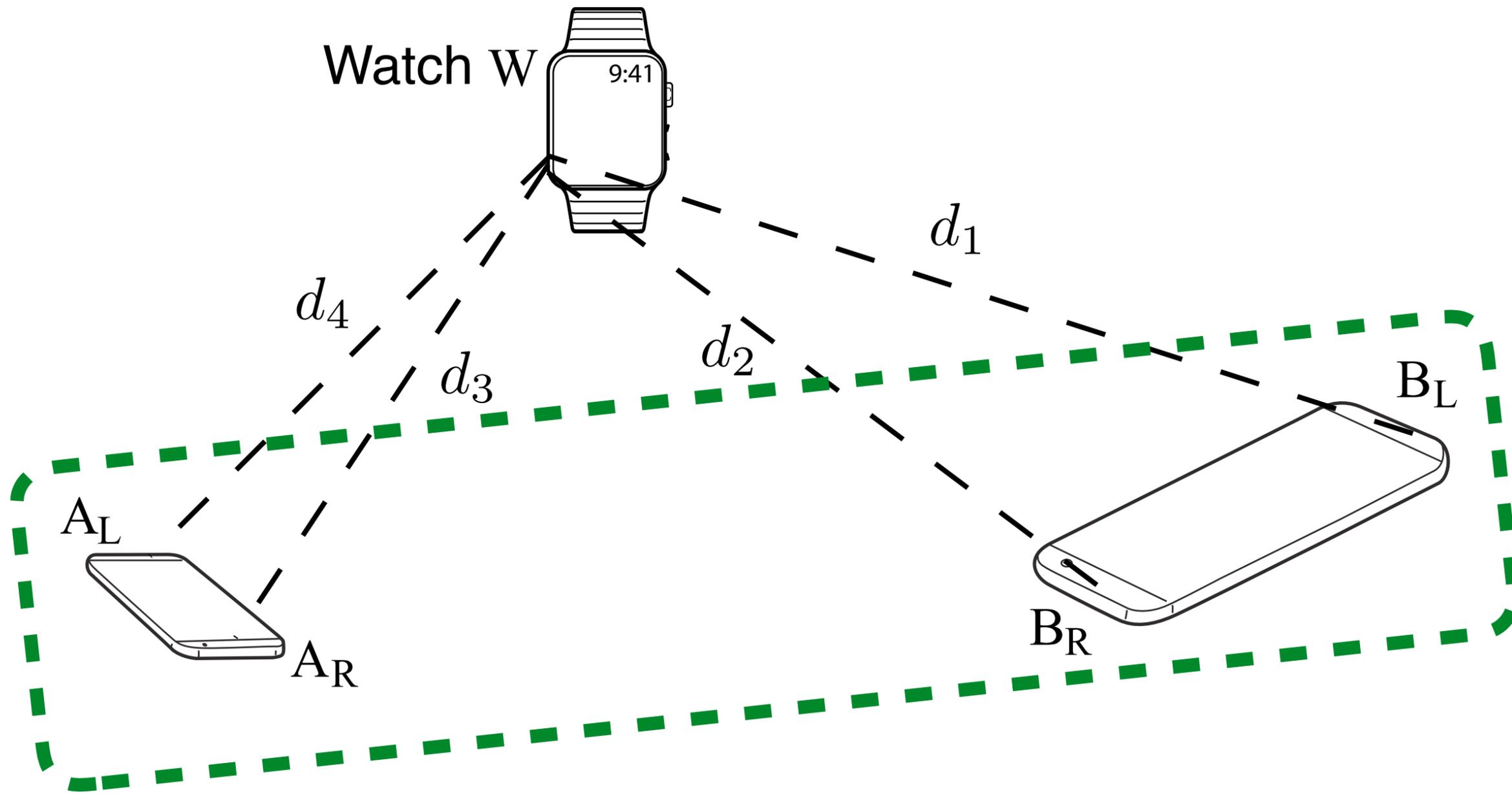


...only one microphone





even if the device has **single** audio unit
=> paper



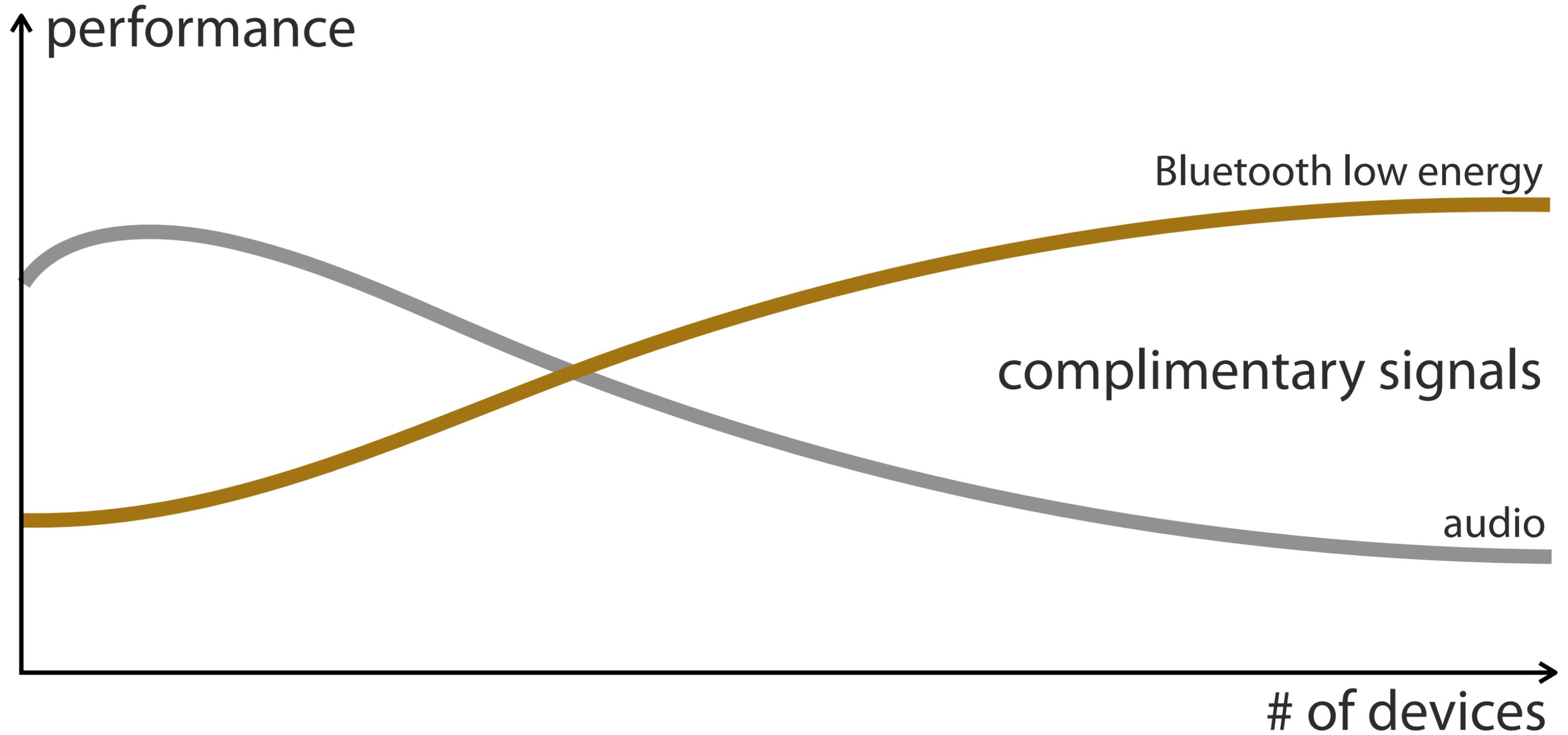
one logical device with **four speakers**

built-in stereo
speakers x2



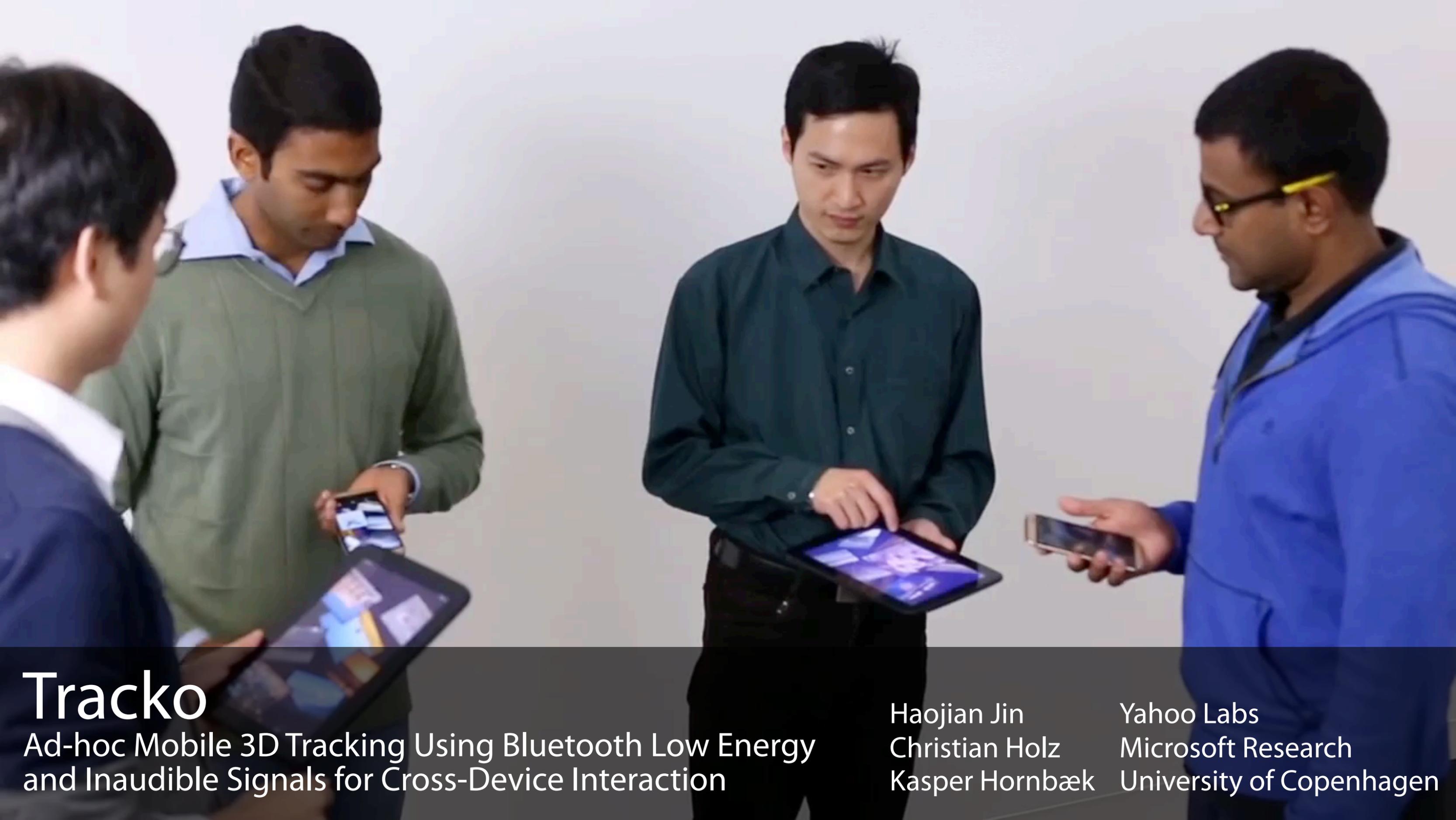
built-in stereo
speakers x2

Tracko scales with number of devices



Tracko scales with number of devices

and can even integrate into
BLE-based **indoor tracking systems**



Tracko

Ad-hoc Mobile 3D Tracking Using Bluetooth Low Energy and Inaudible Signals for Cross-Device Interaction

Haojian Jin
Christian Holz
Kasper Hornbæk

Yahoo Labs
Microsoft Research
University of Copenhagen